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Barbie FASHION



B

AMANDA CONNER
& JOHN LUCAS

IT'S BARTMANIA

FOR YOUR NES™ AND GAME BOY®!

Gangway, man! It's Bartmania three ways for your



and ! Looking for some wild



? Then help



save Springfield from the



for your NES™. For Simpsons™ antics on the go, join



as they fight for their lives in



run by . Look for Bart



as , and in their all-new NES™ adventure



It's all-out mayhem around

the



from



to



as Burns and Smithers

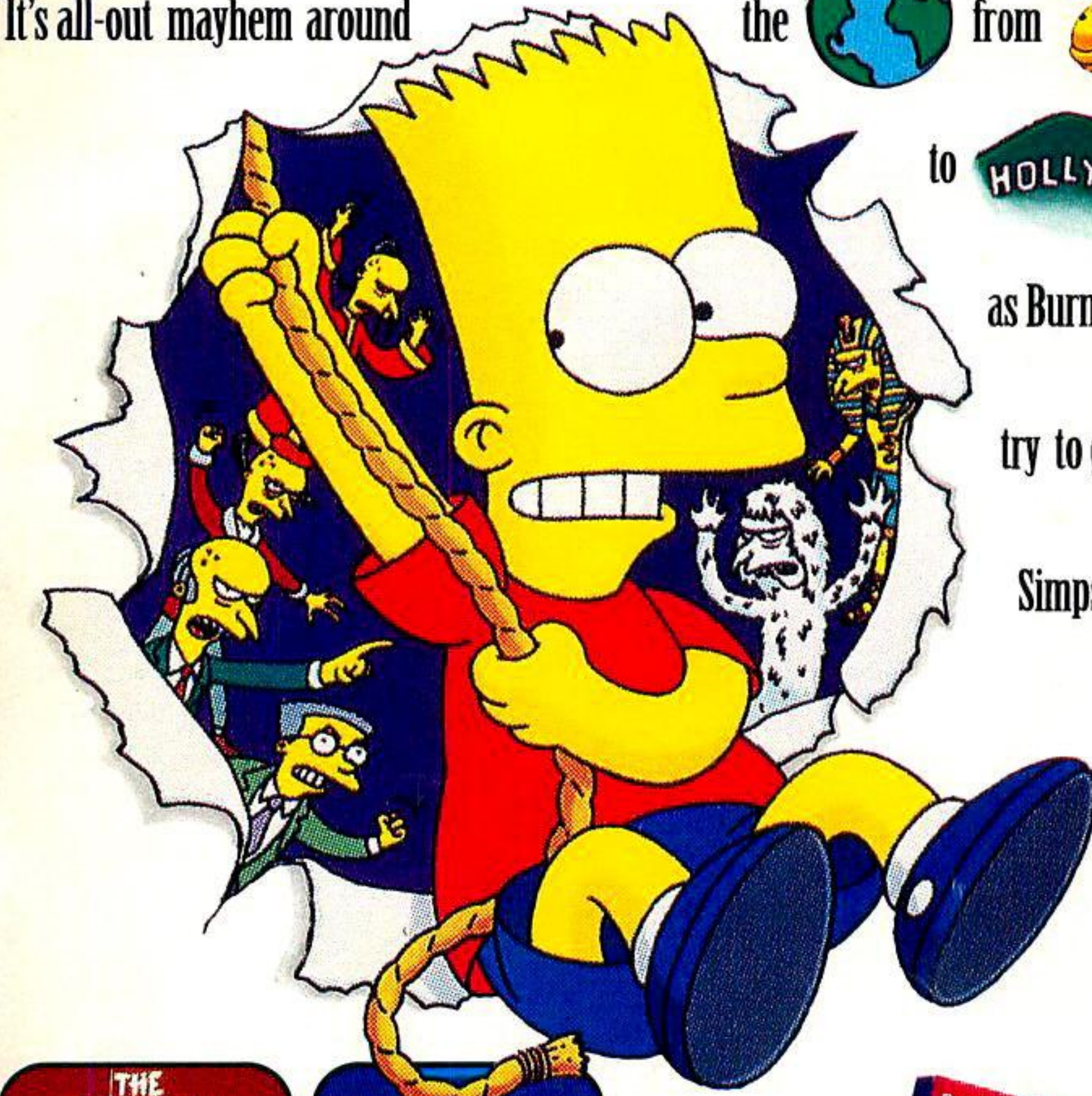
try to get rid of the

Simpsons™ once and for all. Don't let that happen ... Save

Springfield ... Save the Simpsons™. Save the

World...

**KEEP
BARTMANIA
ALIVE!**



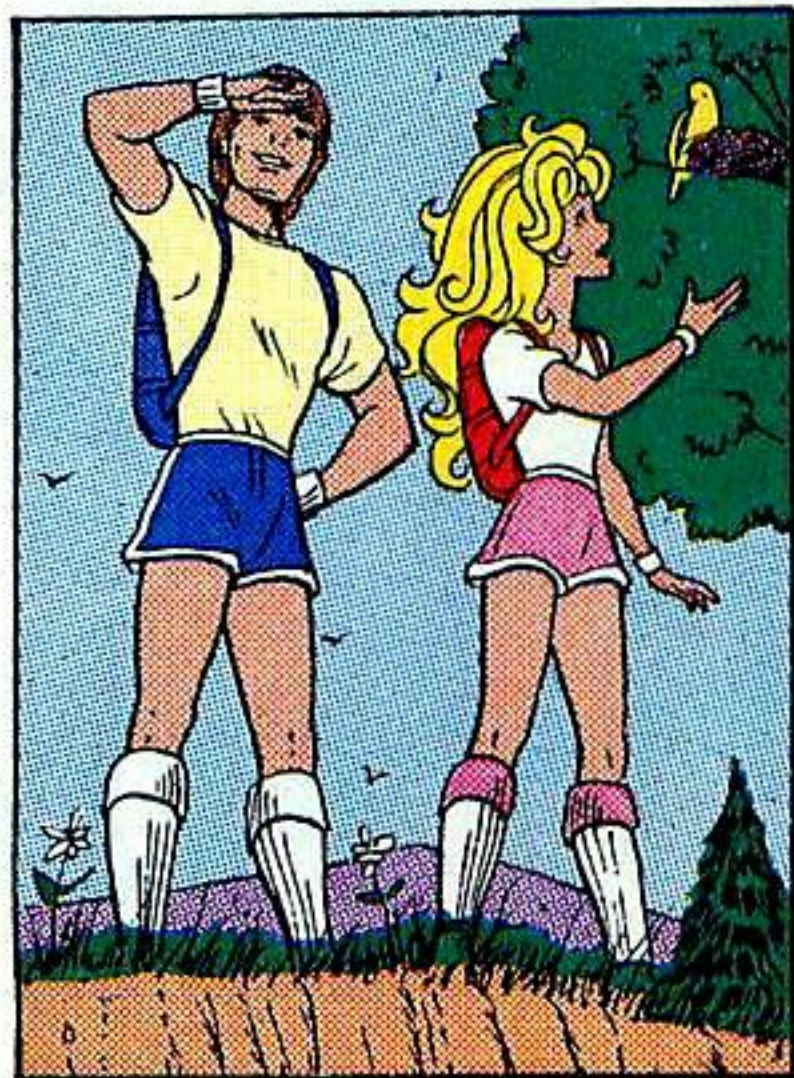
Only Bart can save Springfield from the alien invasion in "Bart vs. the Space Mutants" for your NES!



BUY THESE GAMES!



BARBIE



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15

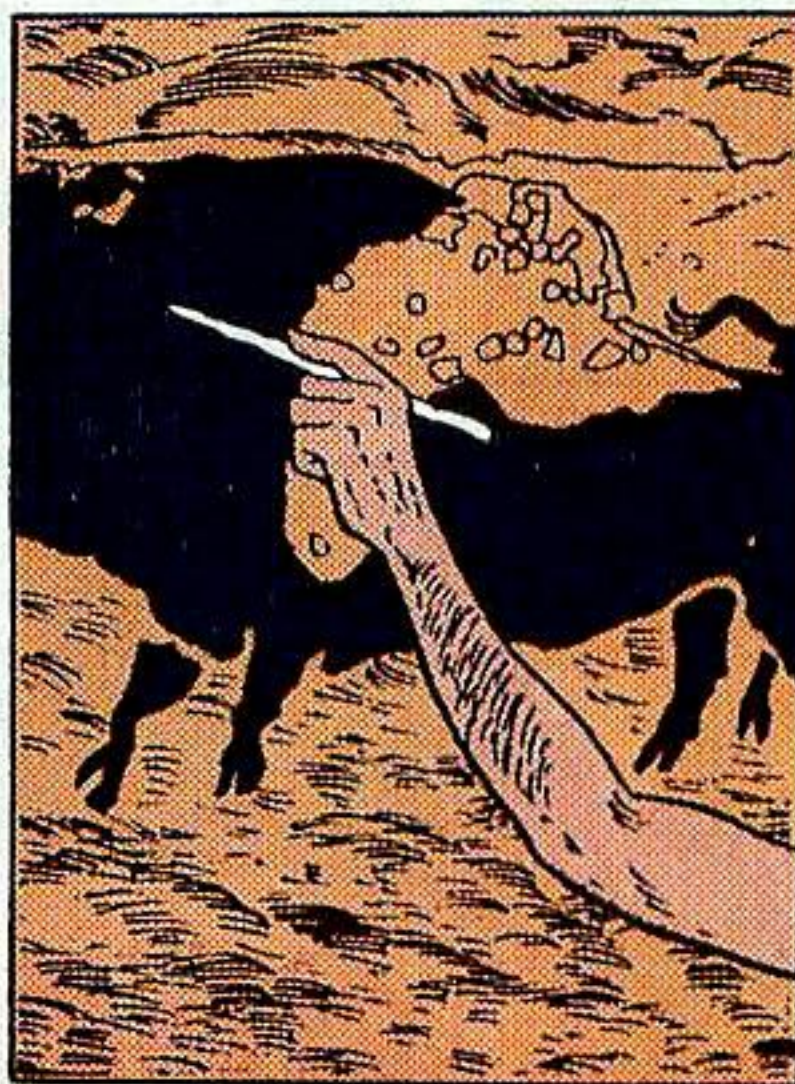
THE DAY CARE CENTER

Day care workers care
all day!

PAGE
17

BOO TOWN, U.S.A.
Is there gold in them
thar hills?

PAGE
2



CAVE COMICS
Look at the writing on
the wall!



Fashion

BARBARA SLATE
LISA TRUSIANI
Writers

BARB RAUSCH
Penciler

JOHN LUCAS
Inker

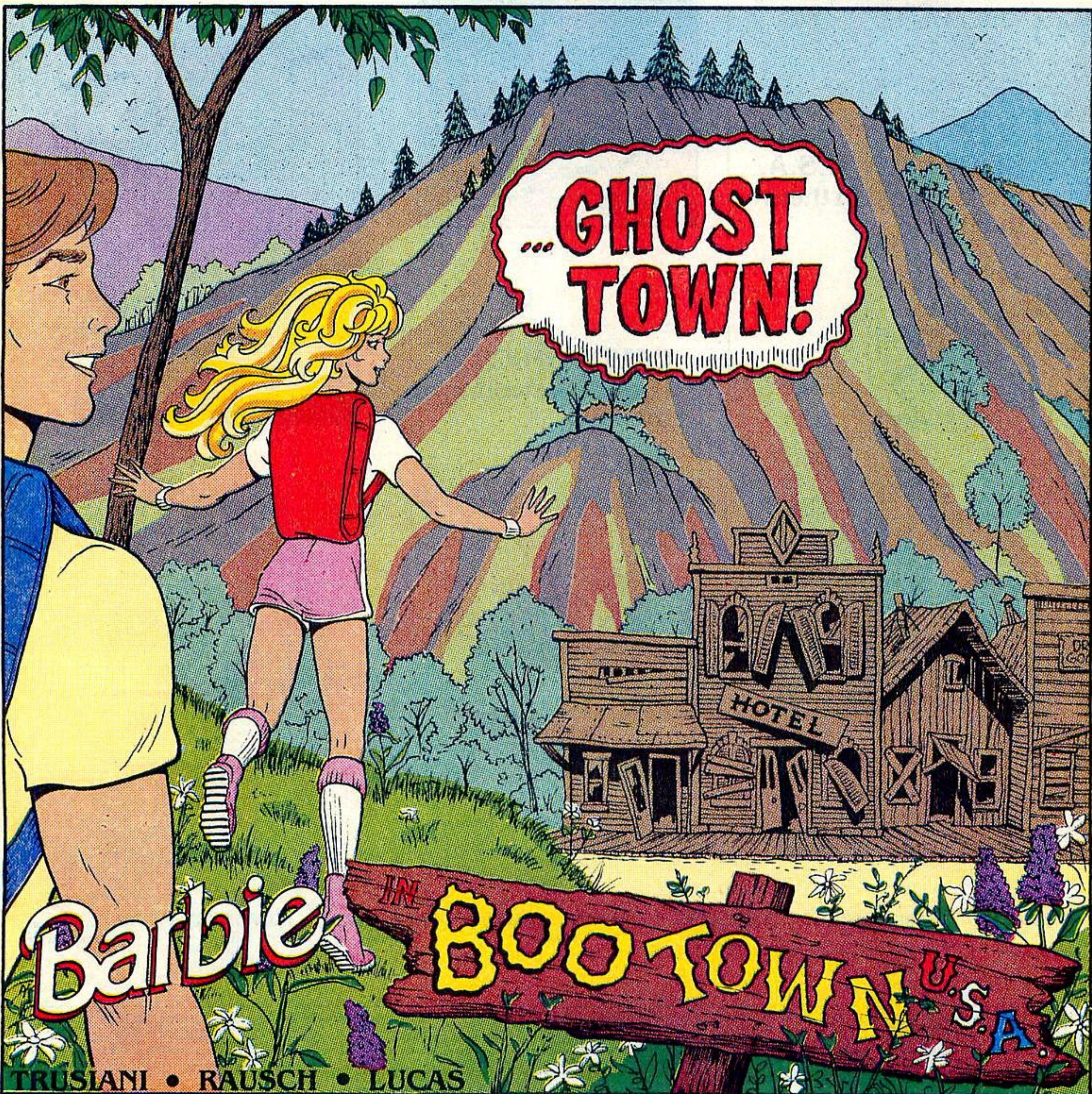
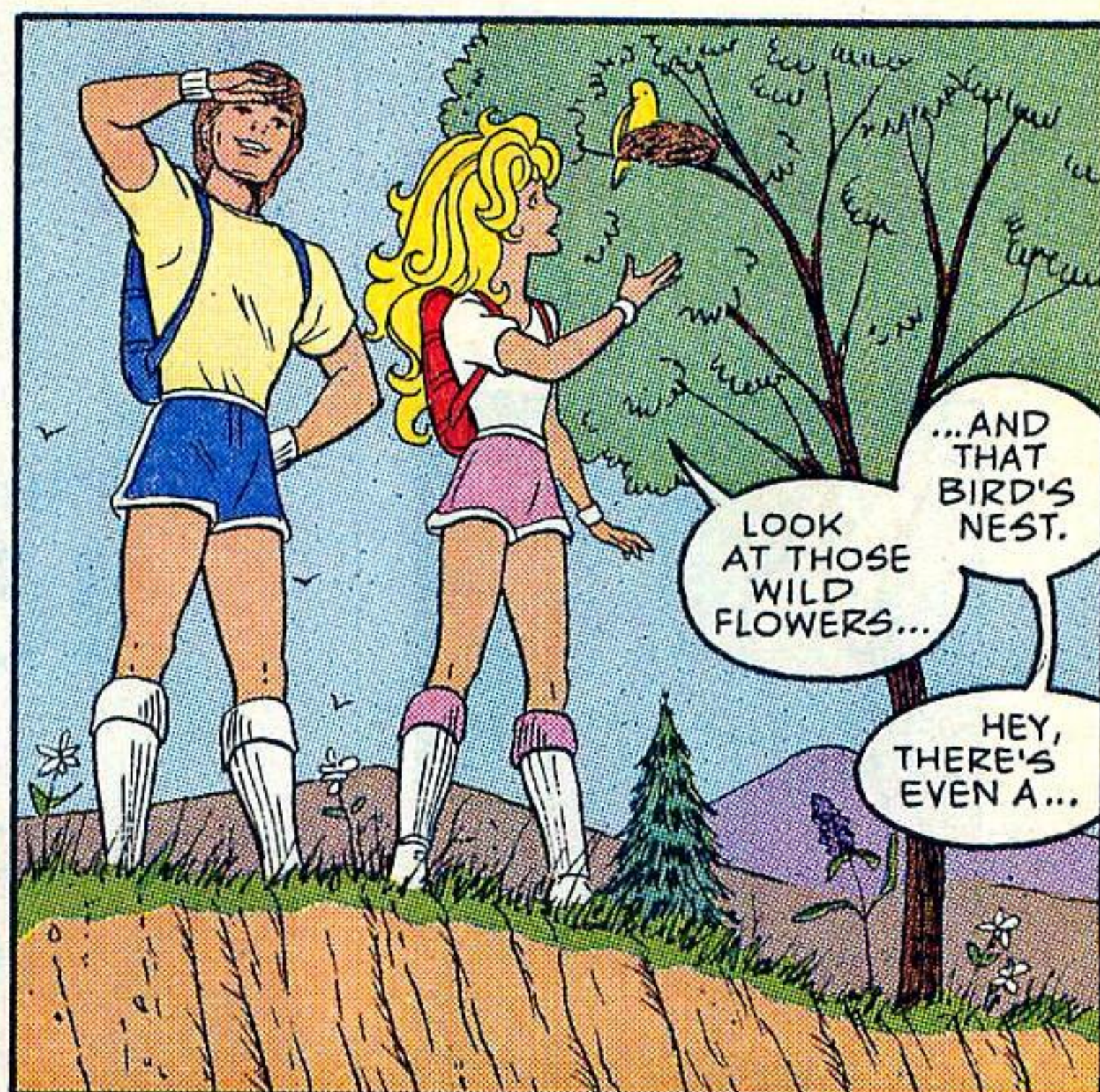
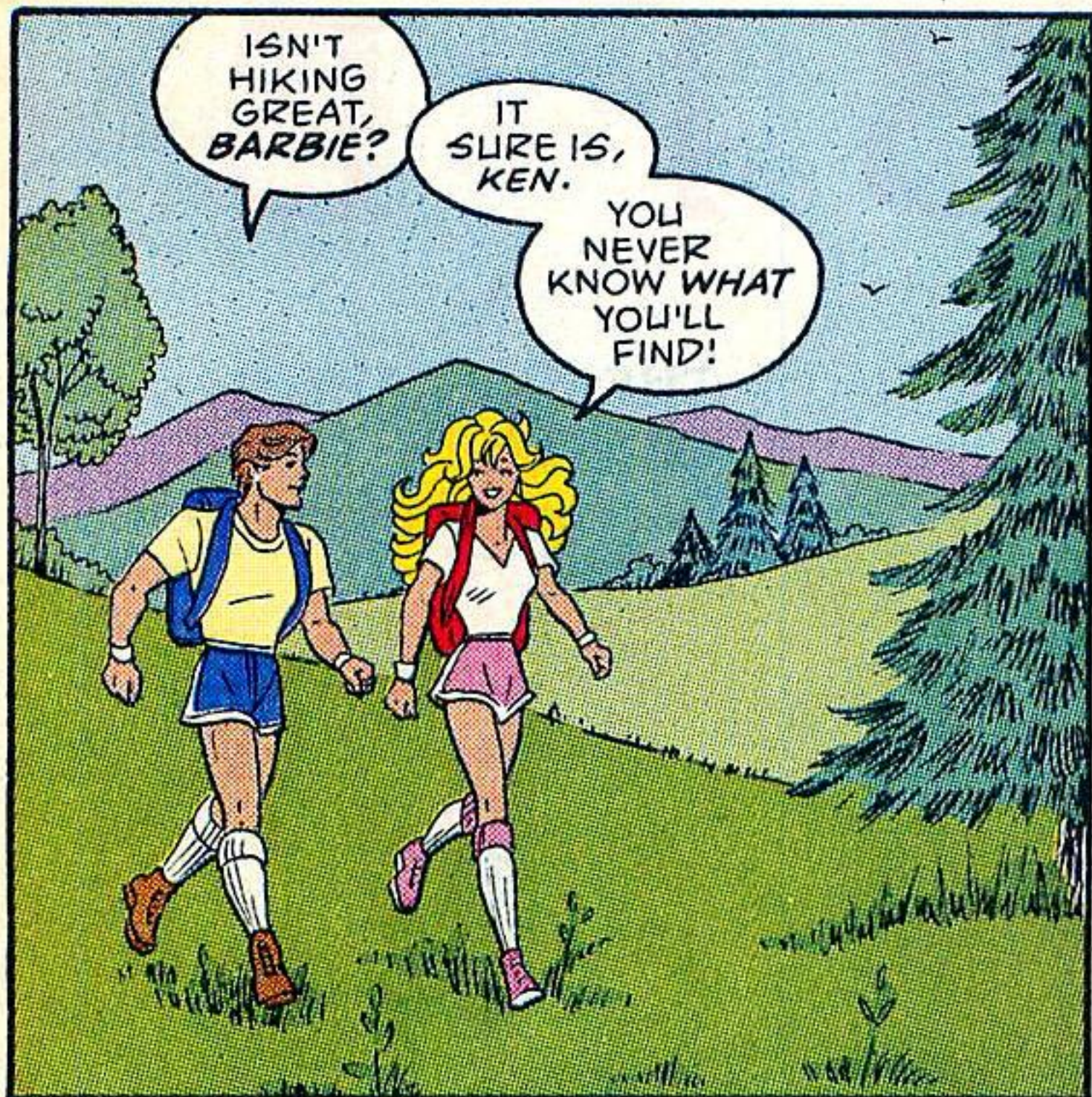
RICHARD STARKINGS
Letterer

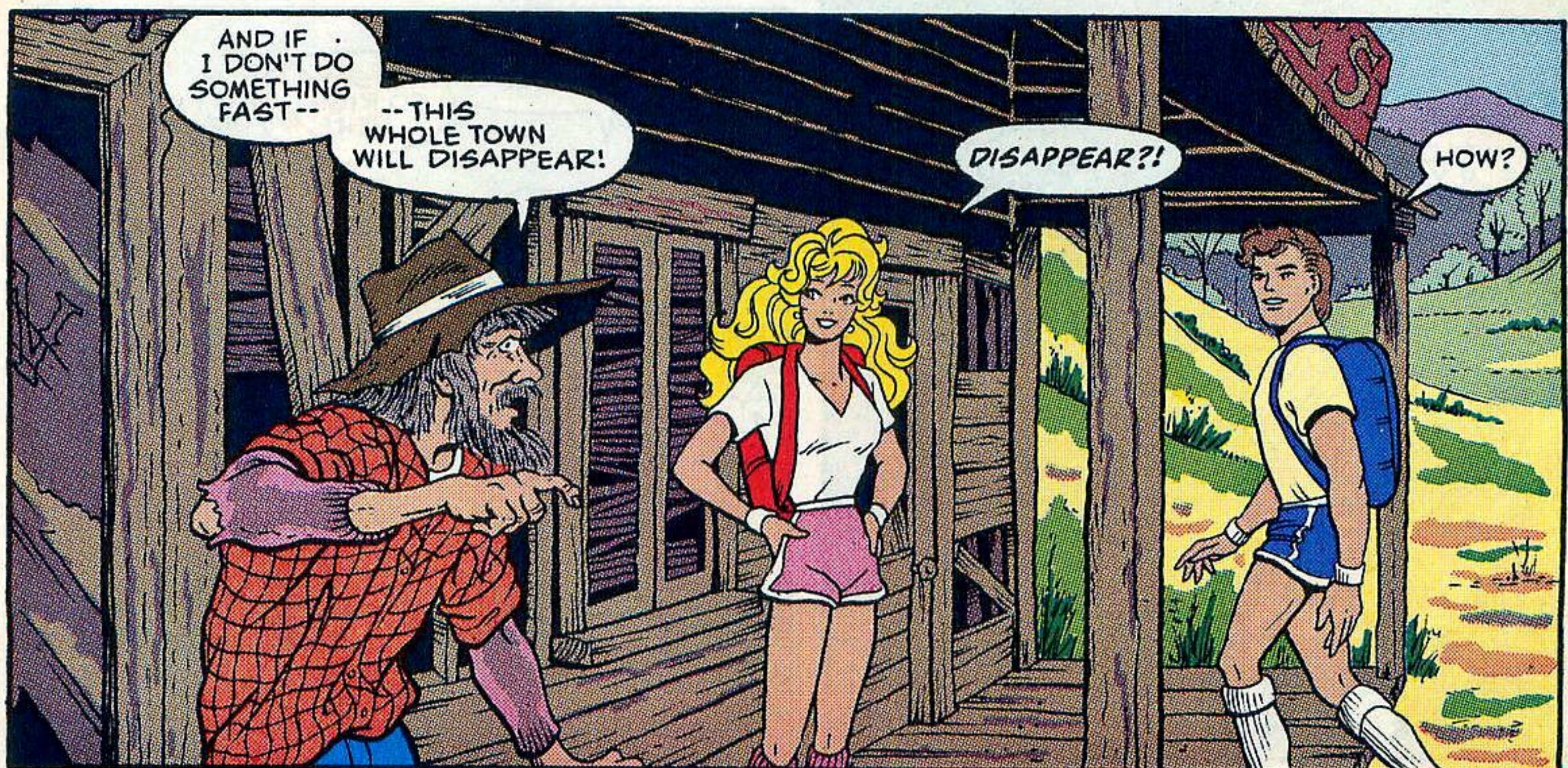
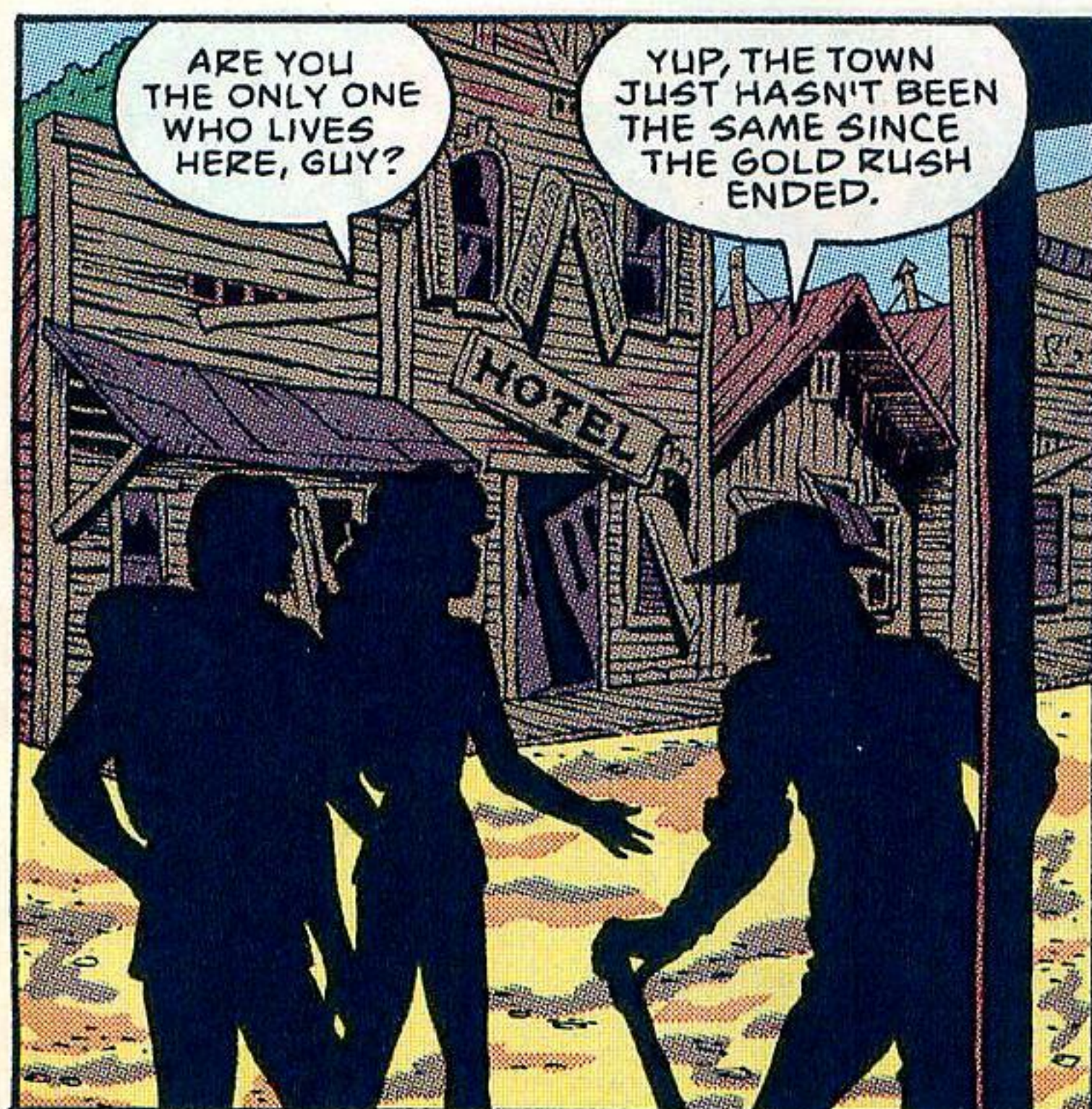
MIKE WORLEY
Colorist

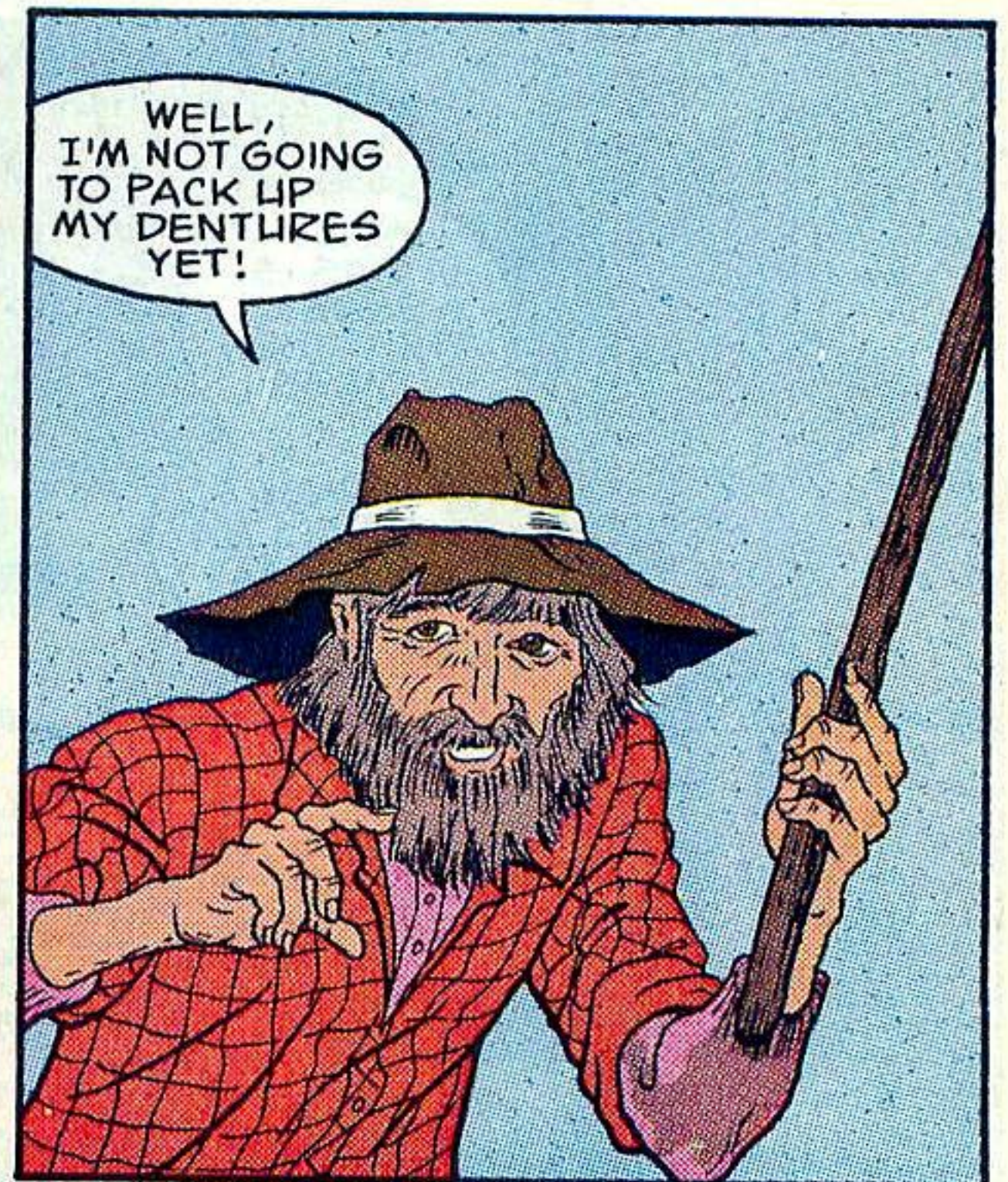
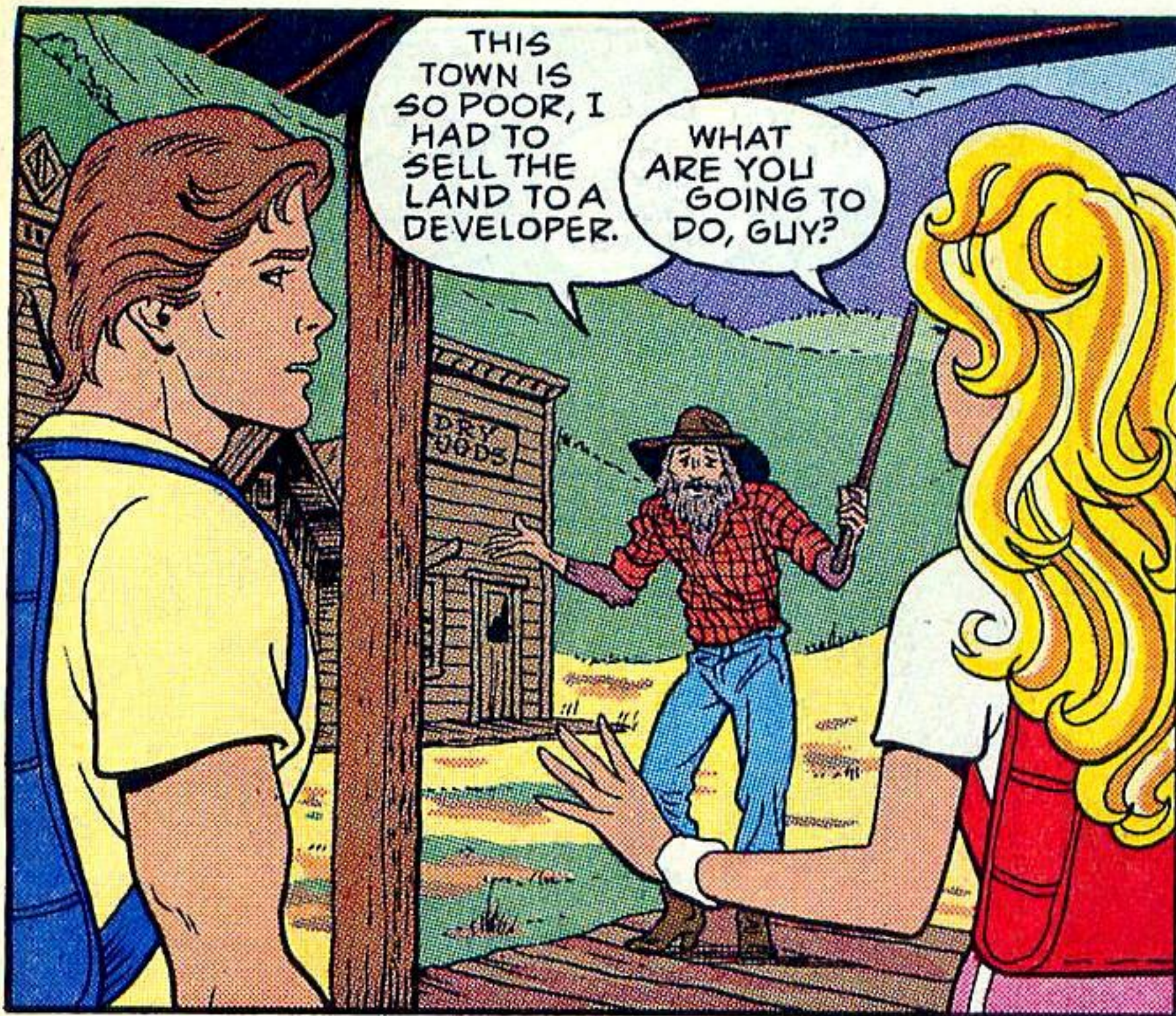
FABIAN NICIEZA
Editor

TOM DeFALCO
Editor in Chief

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Rev up and rocket through four hot tracks in this slick stock car game.

Get A Grip!

TEENAGE MUTANT NINJA TURTLES®

Defy dangerous odds and diabolical enemies to rescue April O'Neil. Cowabunga!

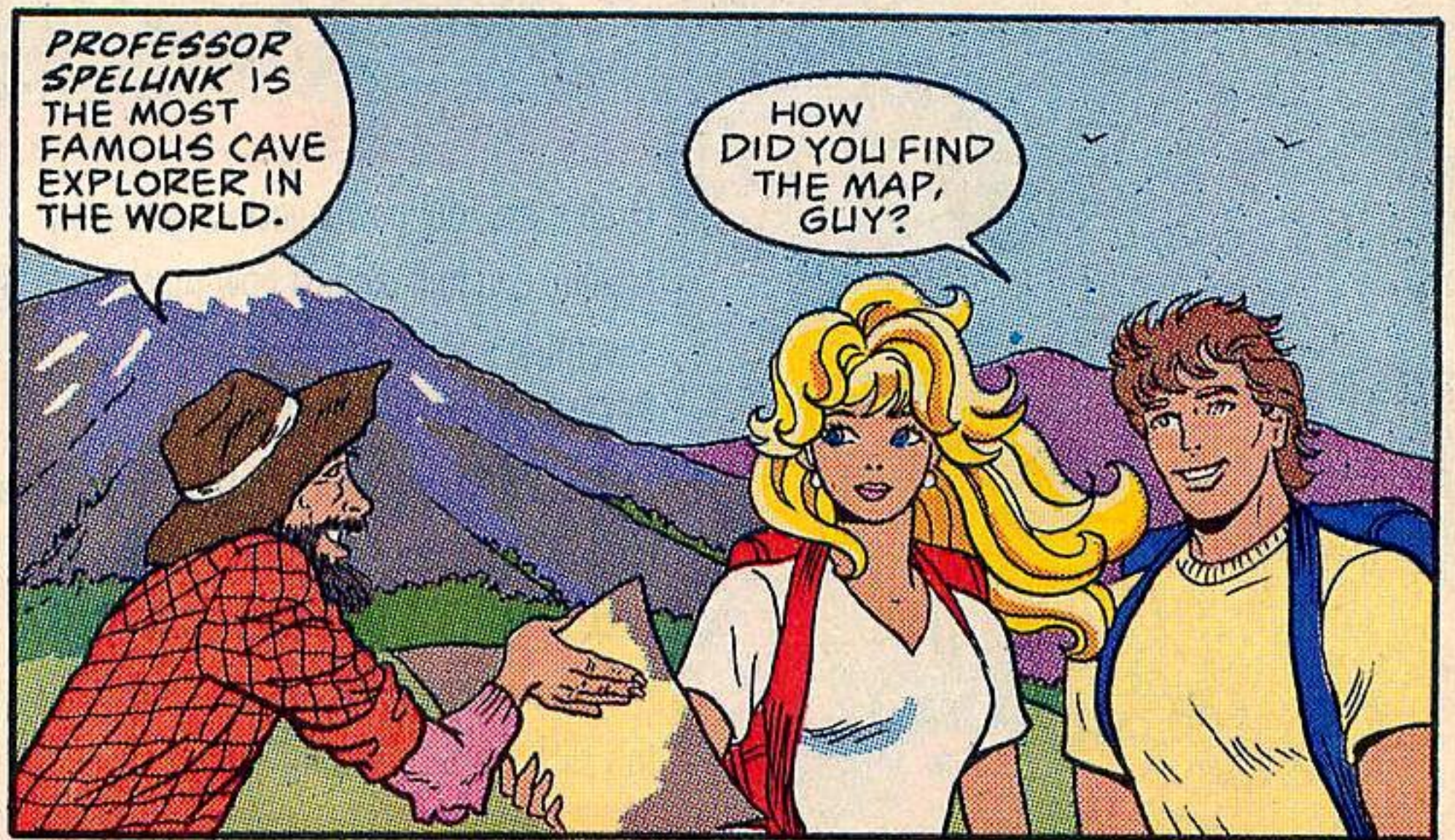
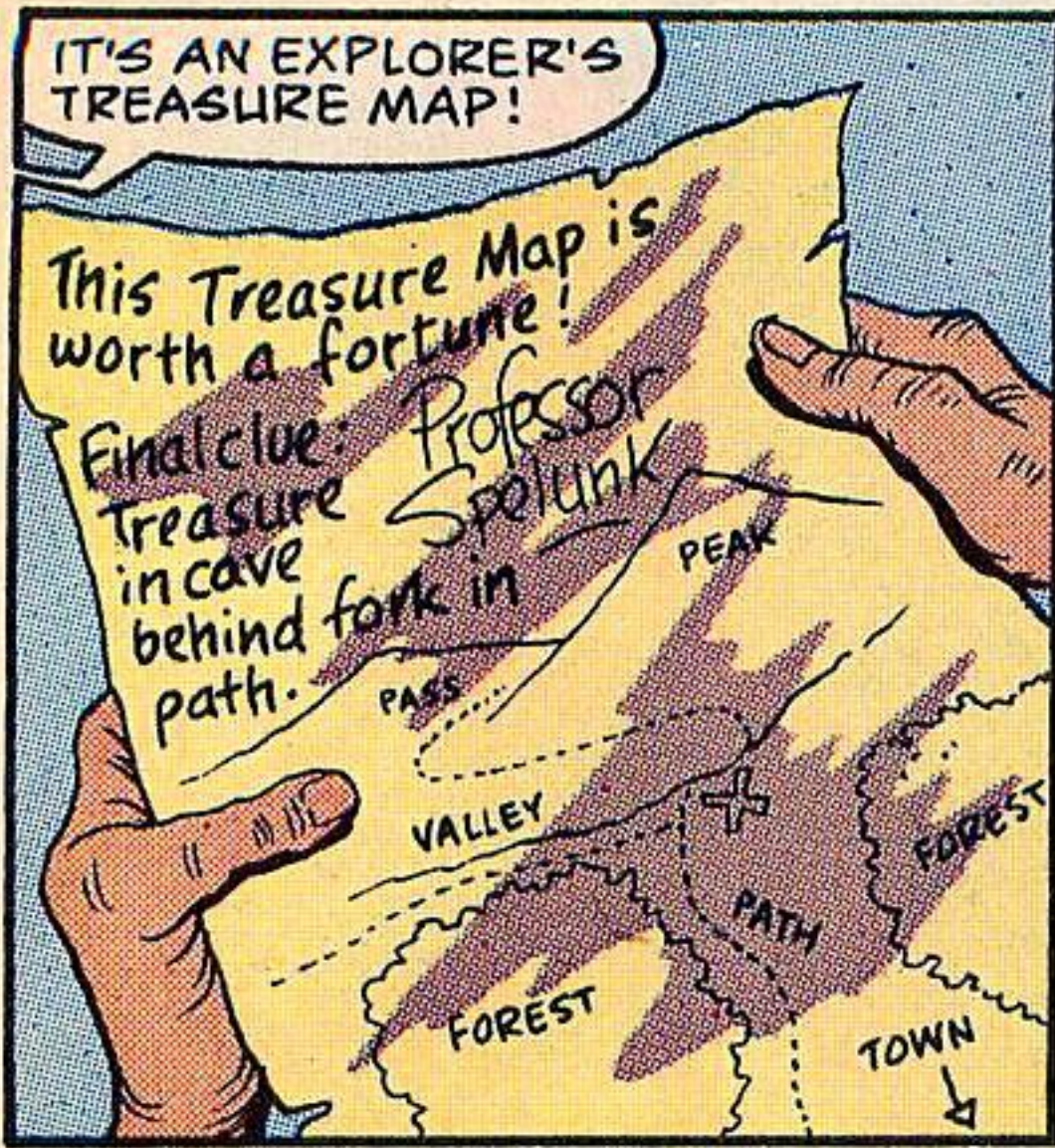
TEENAGE MUTANT NINJA TURTLES

BASKETBALL® Half-shell heroes slam-dunk a full court press of infamous fiends.

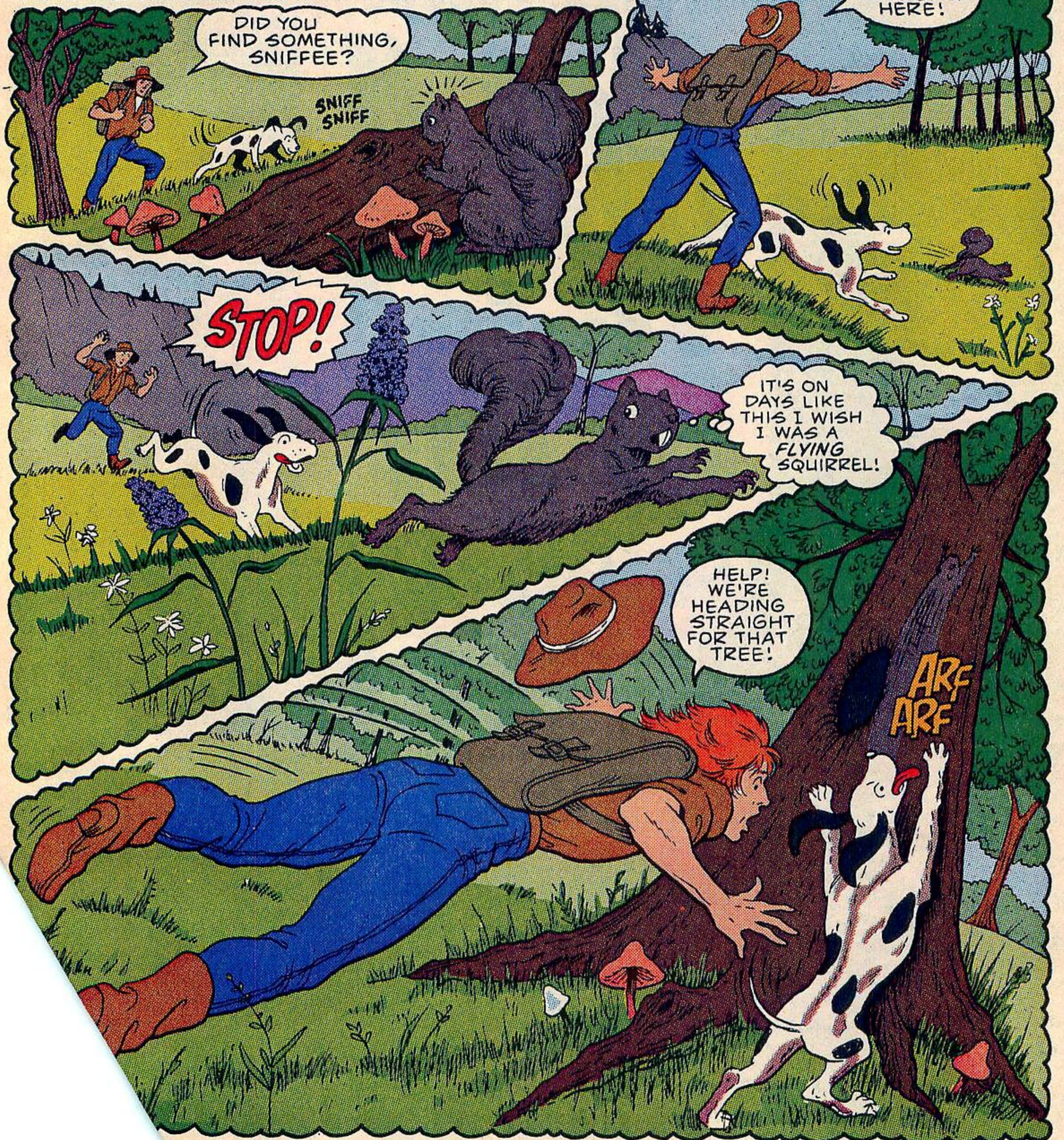
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ALWAYS THE LOW PRICE.

Always.

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"IT ALL STARTED SEVENTY YEARS AGO. I WAS TREASURE-HUNTING WITH MY DOG..."



CHANGE THE COURSE OF EVOLUTION... PLAY TROG!



That crazy, one-eyed cave-man, Trog, is hungry...and dinos Spike and Bloop know what that means: ***RUN FOR YOUR LIVES!***

Change the course of evolution: don't become Trog's Stone Age Feast! Instead, race through 50 fun-filled islands, witnessing the greatest inventions of all time: fire, the wheel, the pogo stick (the pogo stick?)—all invented by Trog to catch his dinner—you!

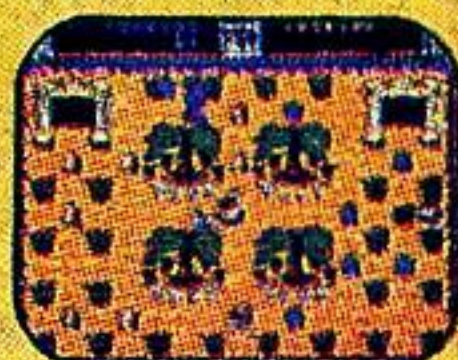
Save the Dinos...or you're extinct!



Don't be the main course in Trog's Stone Age feast!



Trog discovers fire and the Bar-B-Que... all in one day!



Munch on a pineapple and become a Trog-stompin' T-Rex!



Don't stop now—you've got 50 action-packed islands to explore!

**BASED
ON THE
ARCADE
HIT!**

WIN A
TROG!
ARCADE GAME!
SEE DETAILS
ON BOX



Acclaim
entertainment inc.
Masters of the Game™

Licensed by Nintendo
for play on the
Nintendo
ENTERTAINMENT
SYSTEM

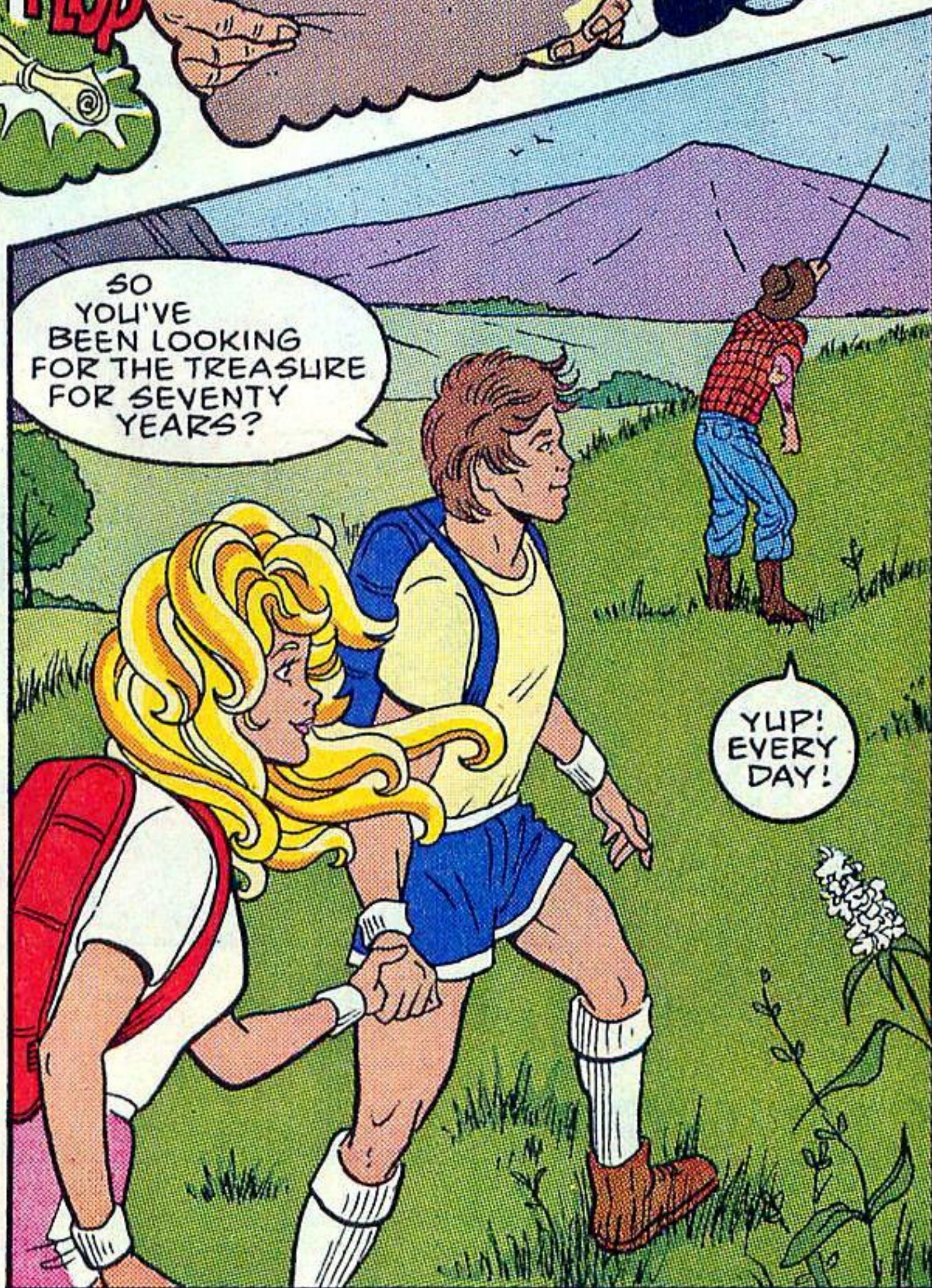
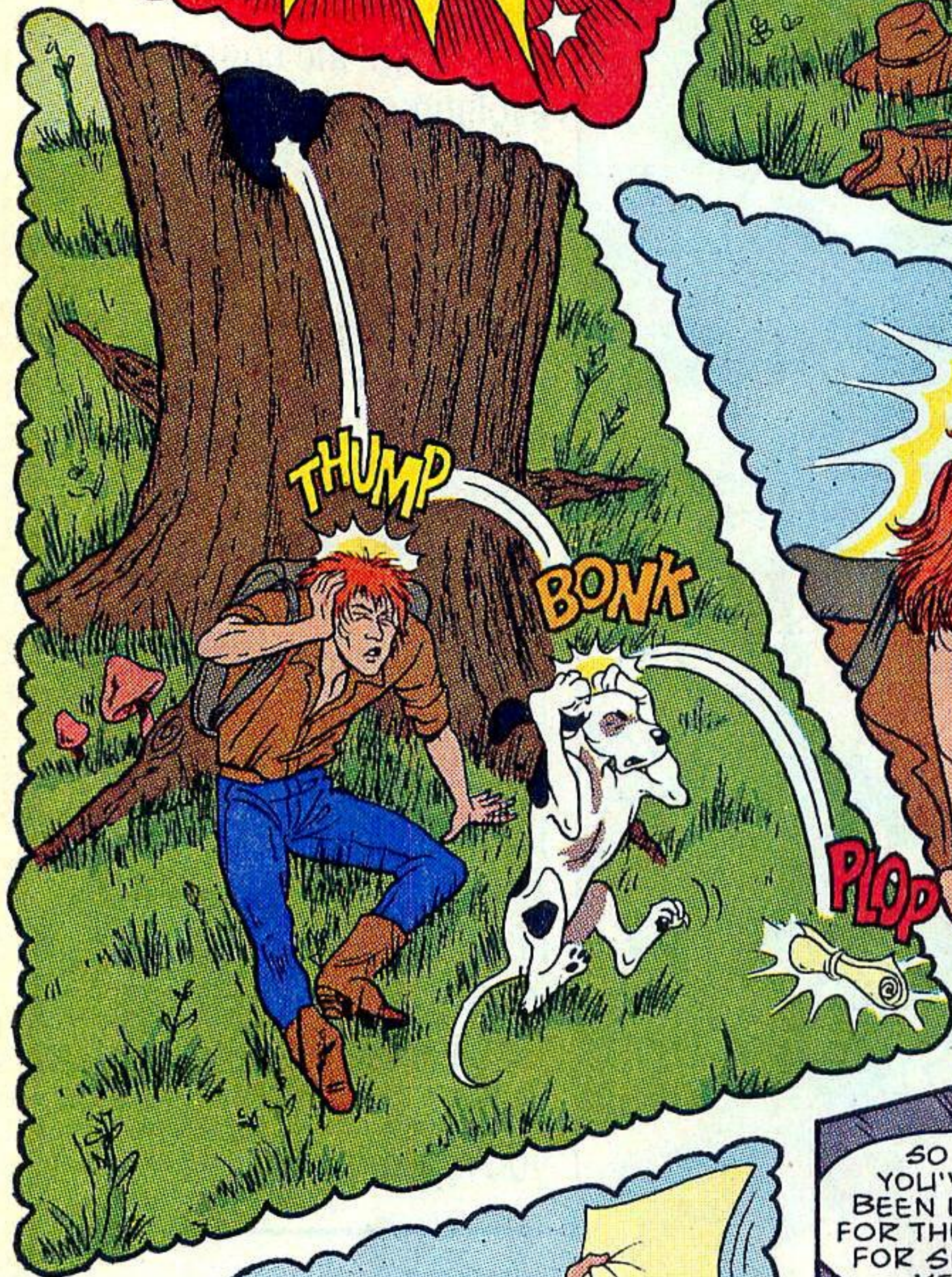
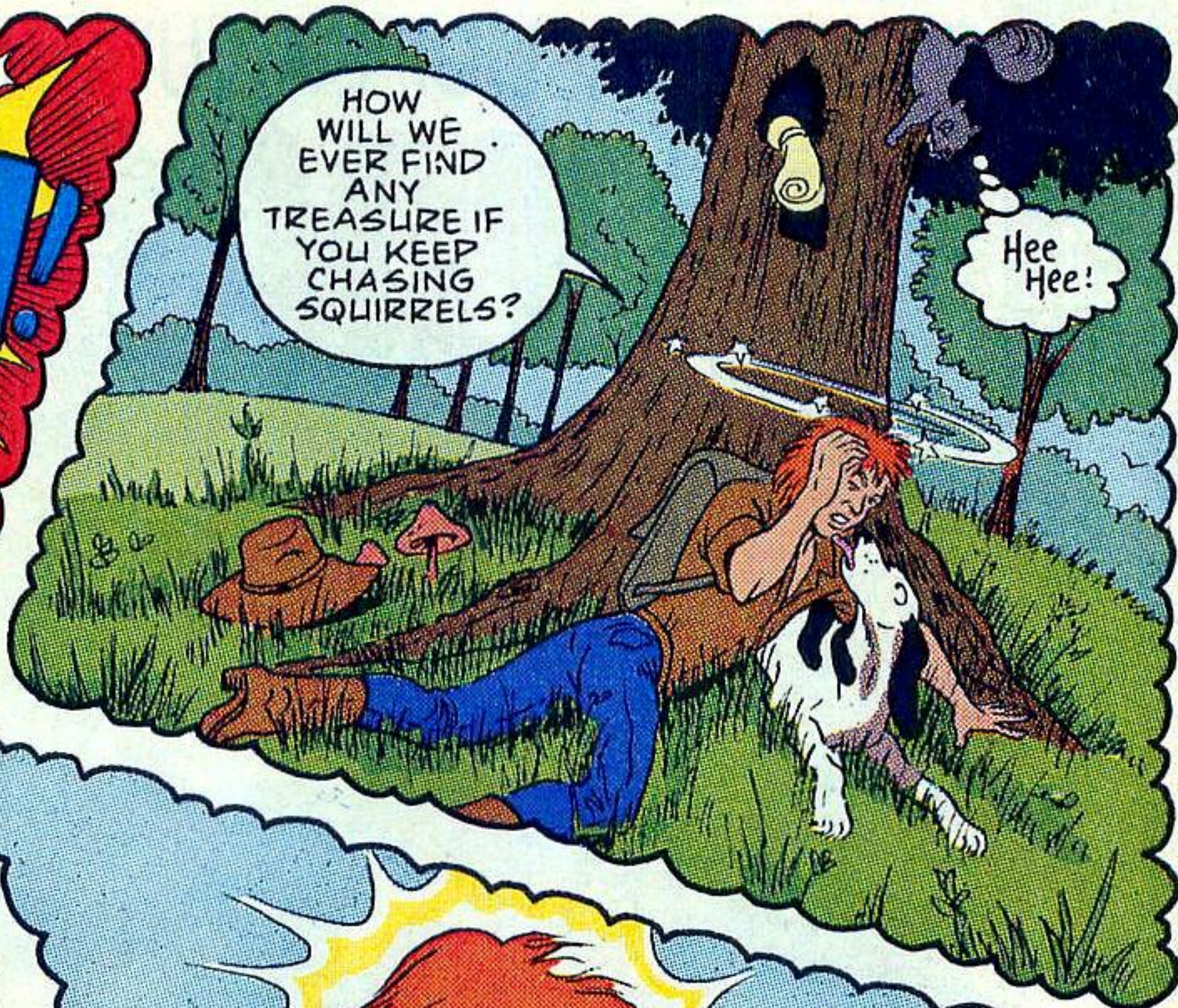


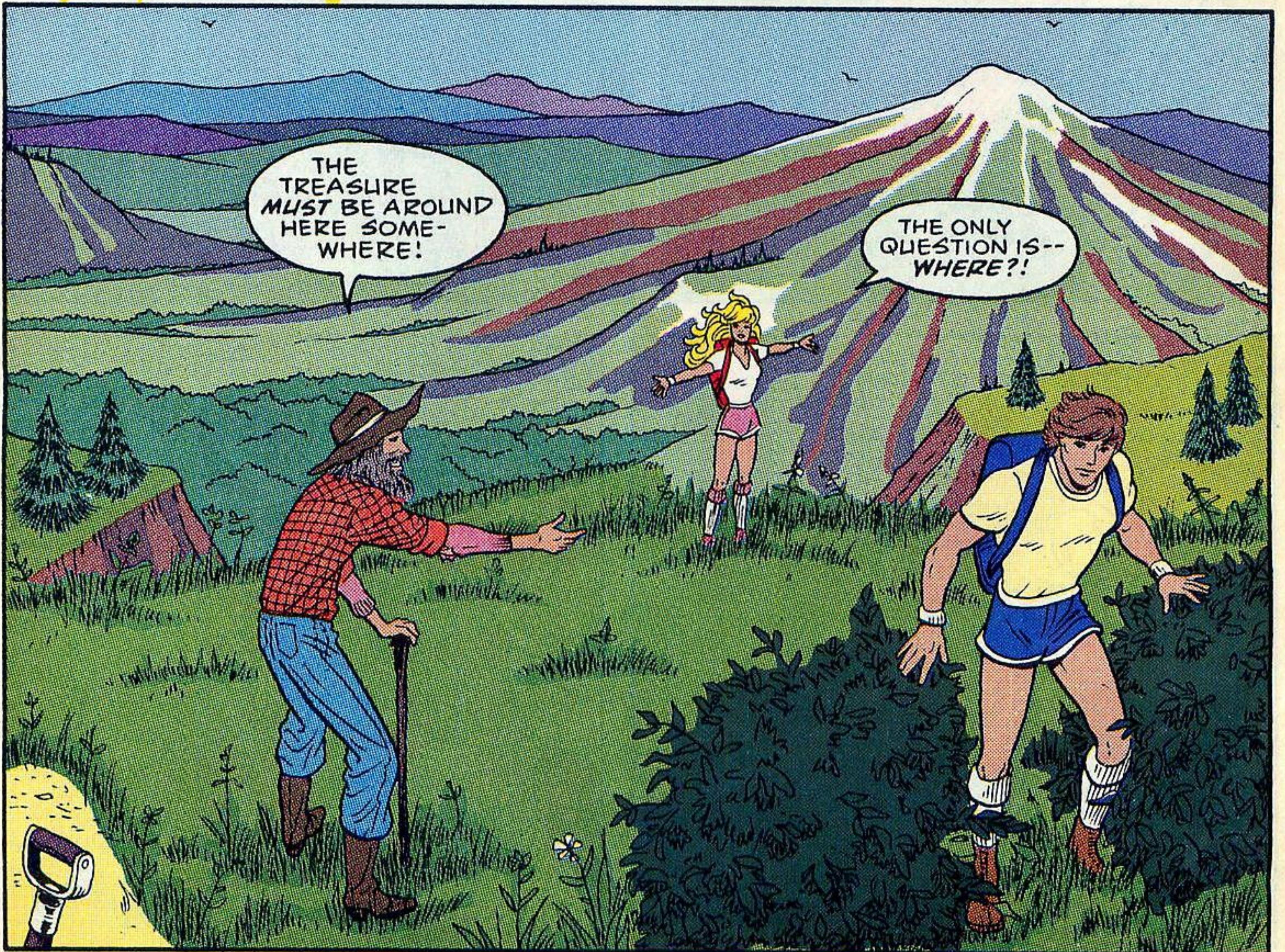
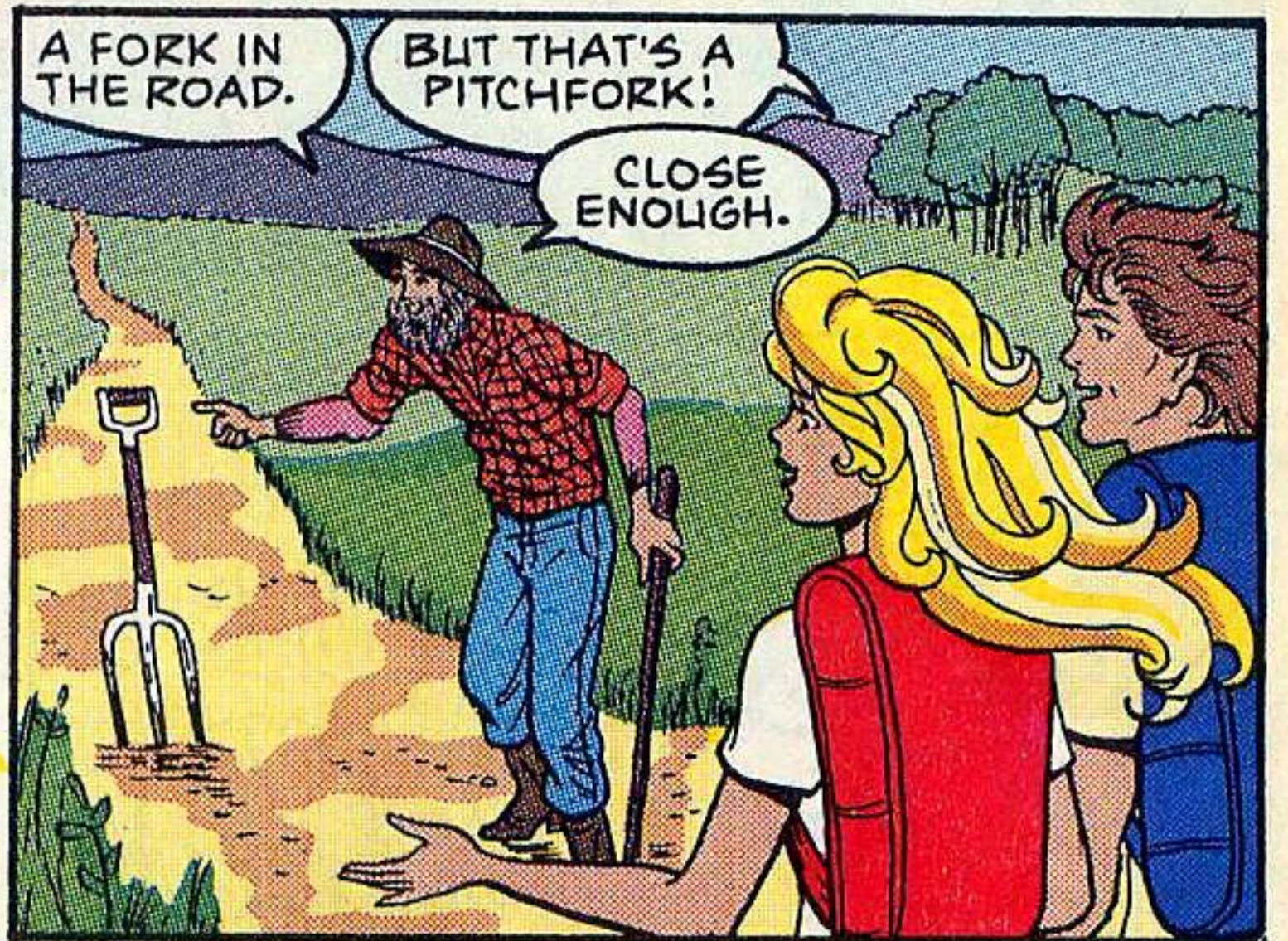
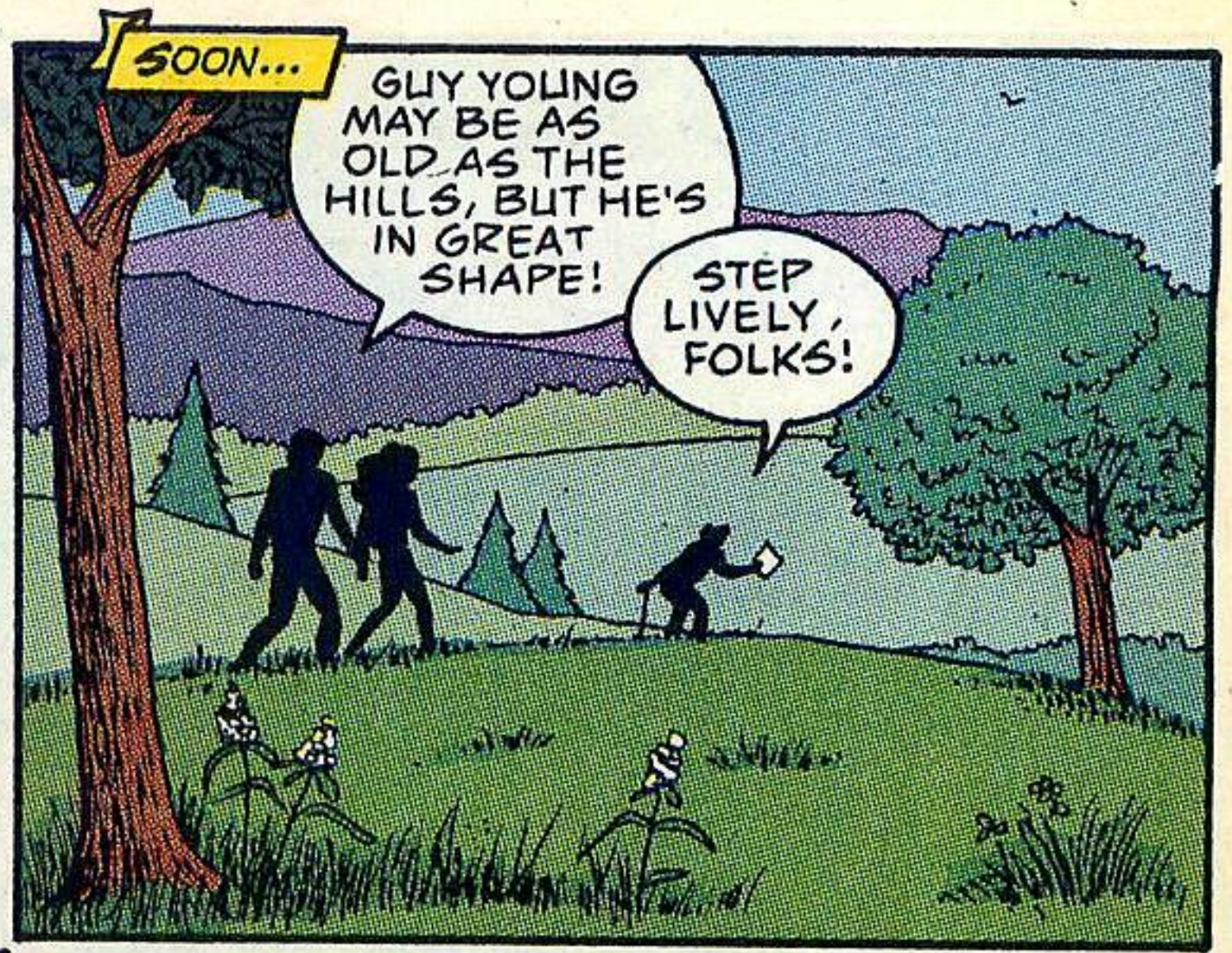
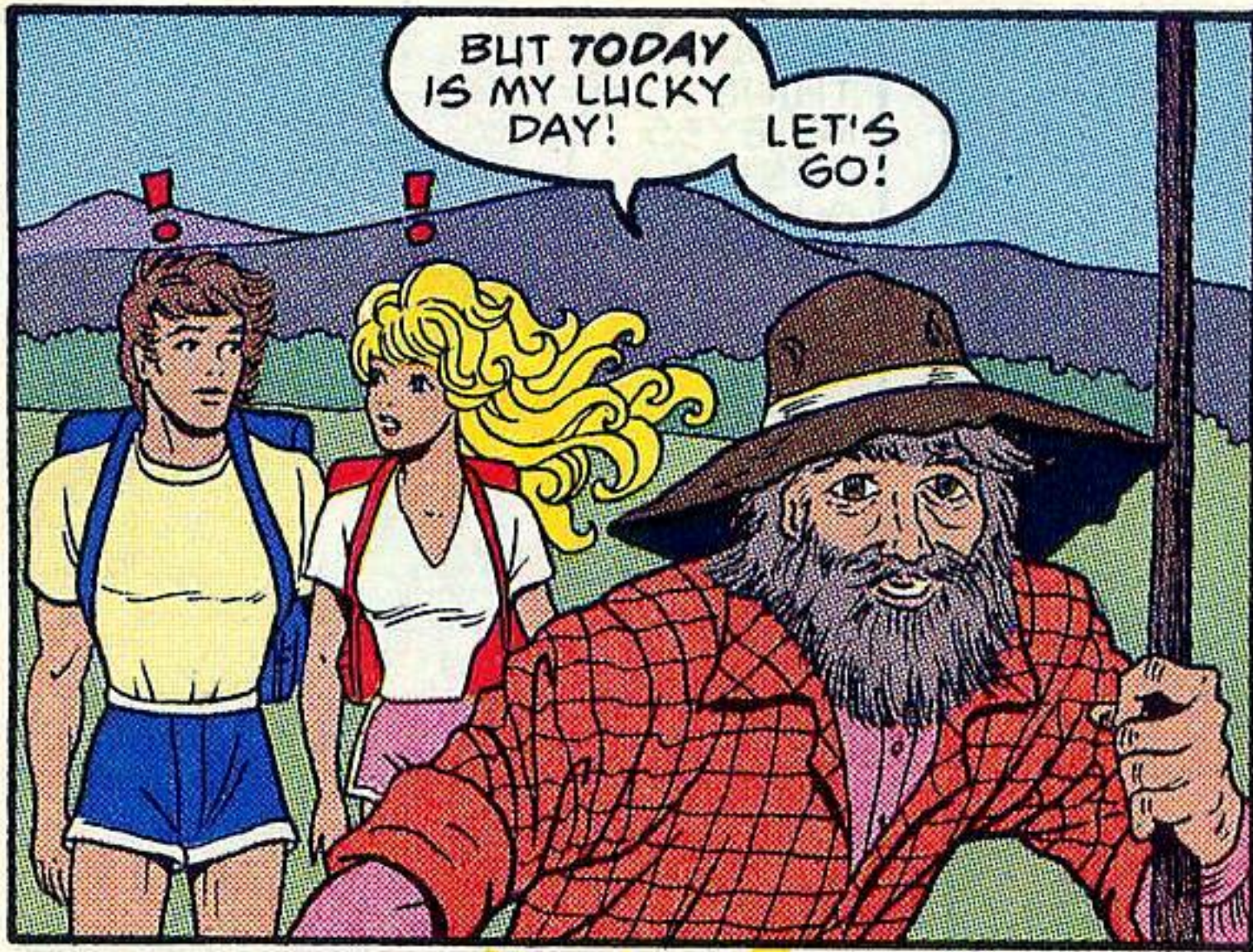
SEE SPECIALLY MARKED BOXES FOR ENTRY DETAILS.

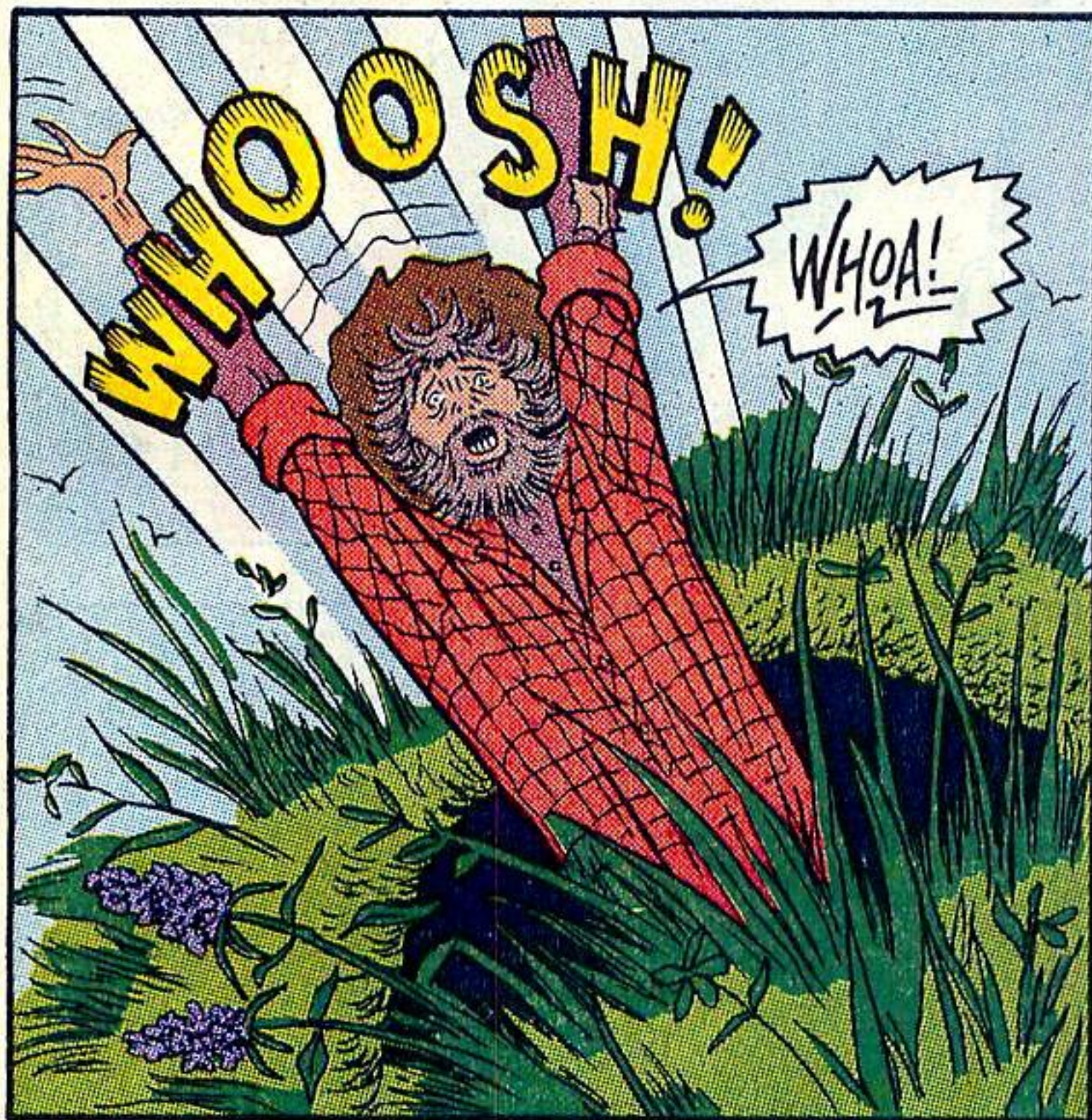
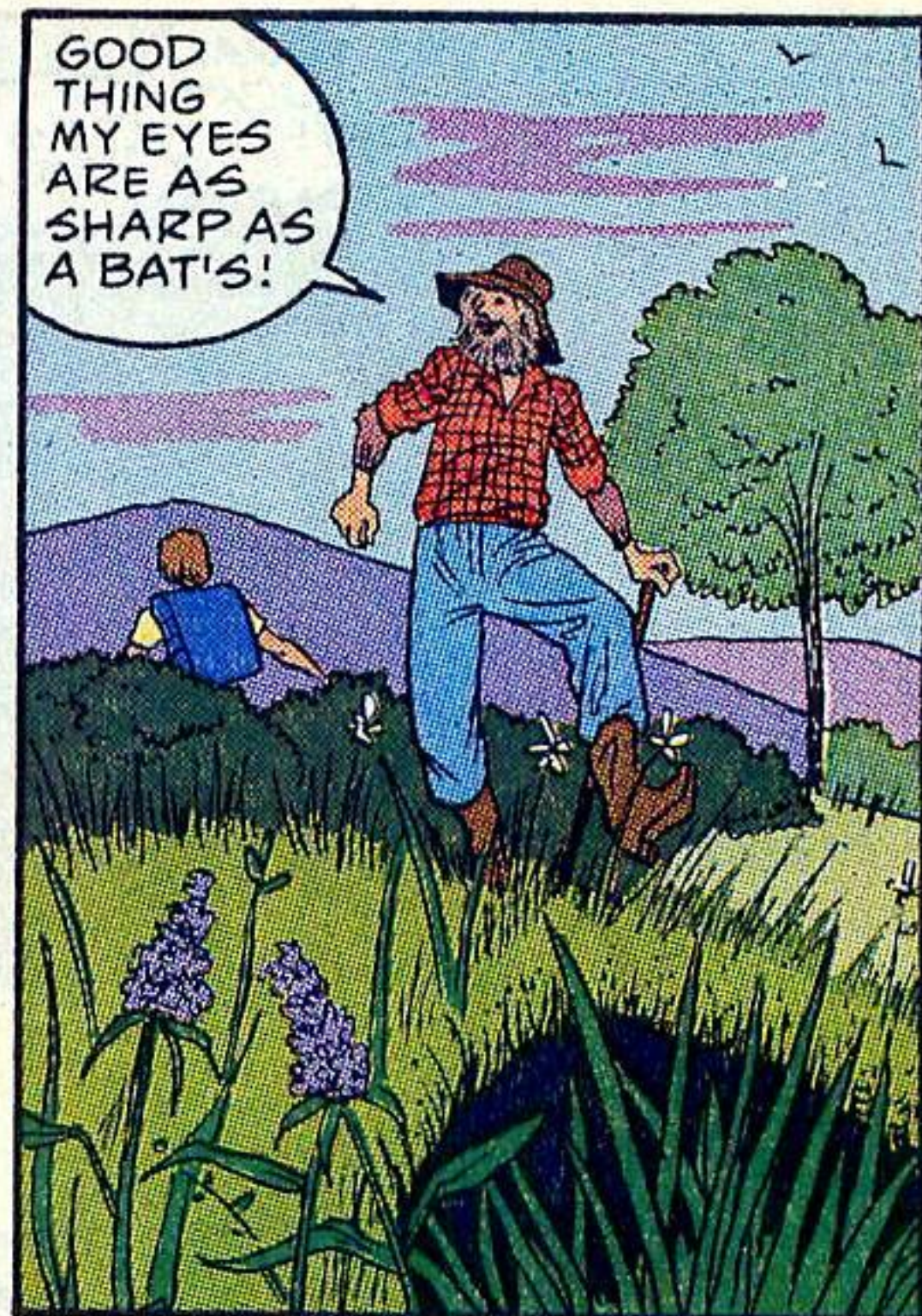
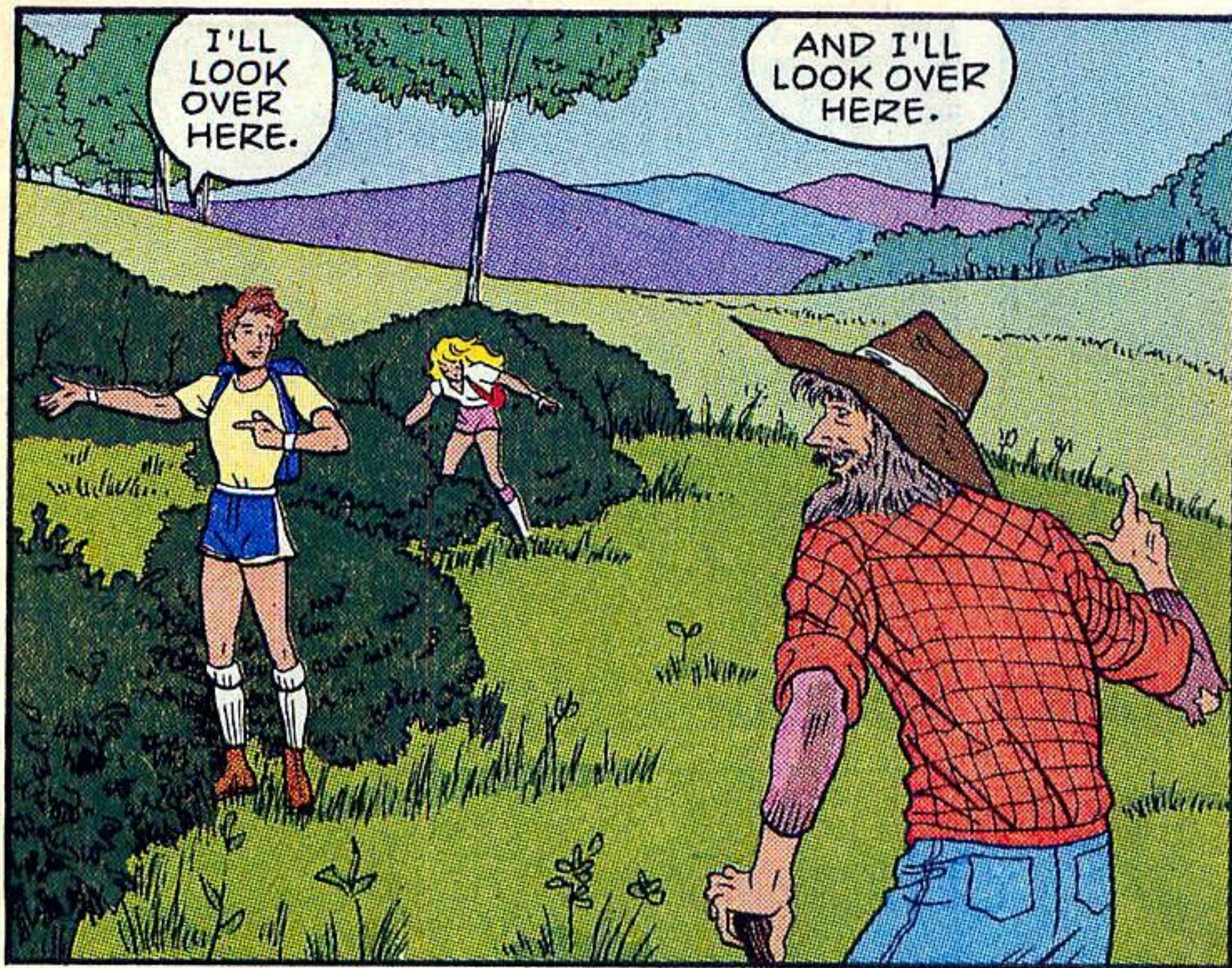
Win a video arcade game! NO PURCHASE NECESSARY. For a complete set of rules send a self-addressed, stamped envelope to: "Trog Arcade Game" Rules, P.O. Box 94, Oyster Bay, New York 11771. WA and VT residents need not include return postage. Sweepstakes ends 12/31/92. Void in Quebec and wherever else prohibited. Not sponsored by Nintendo.

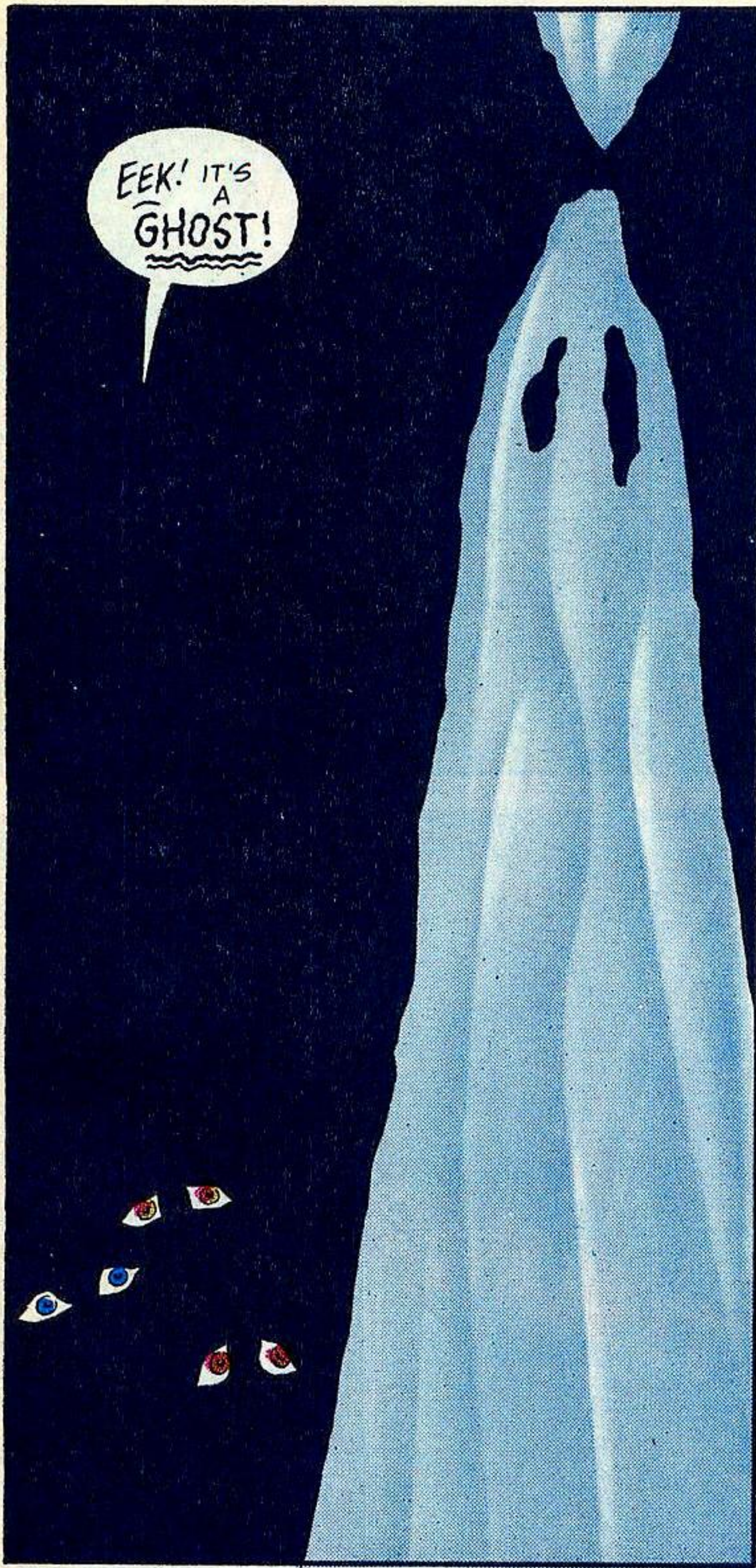
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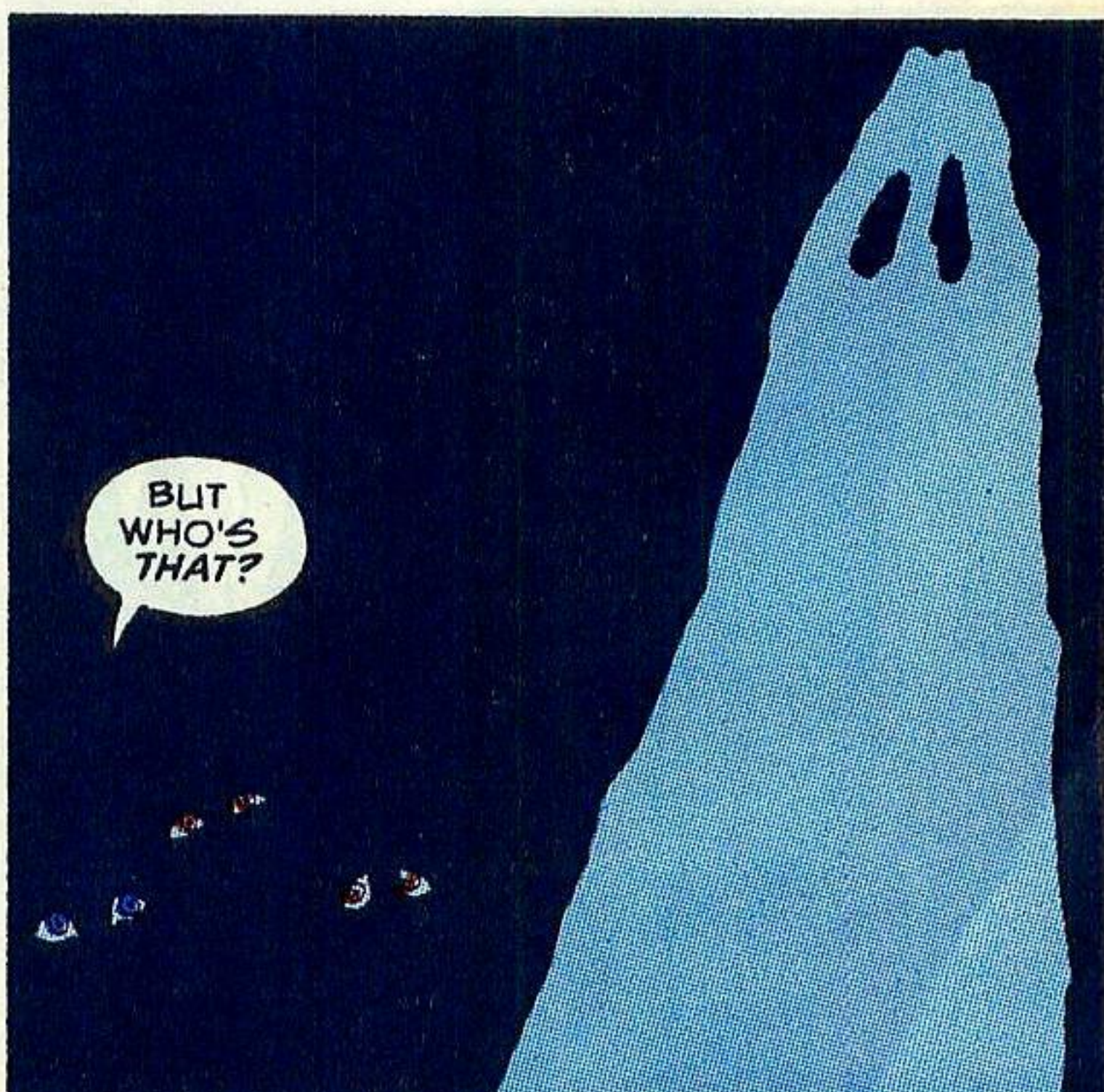
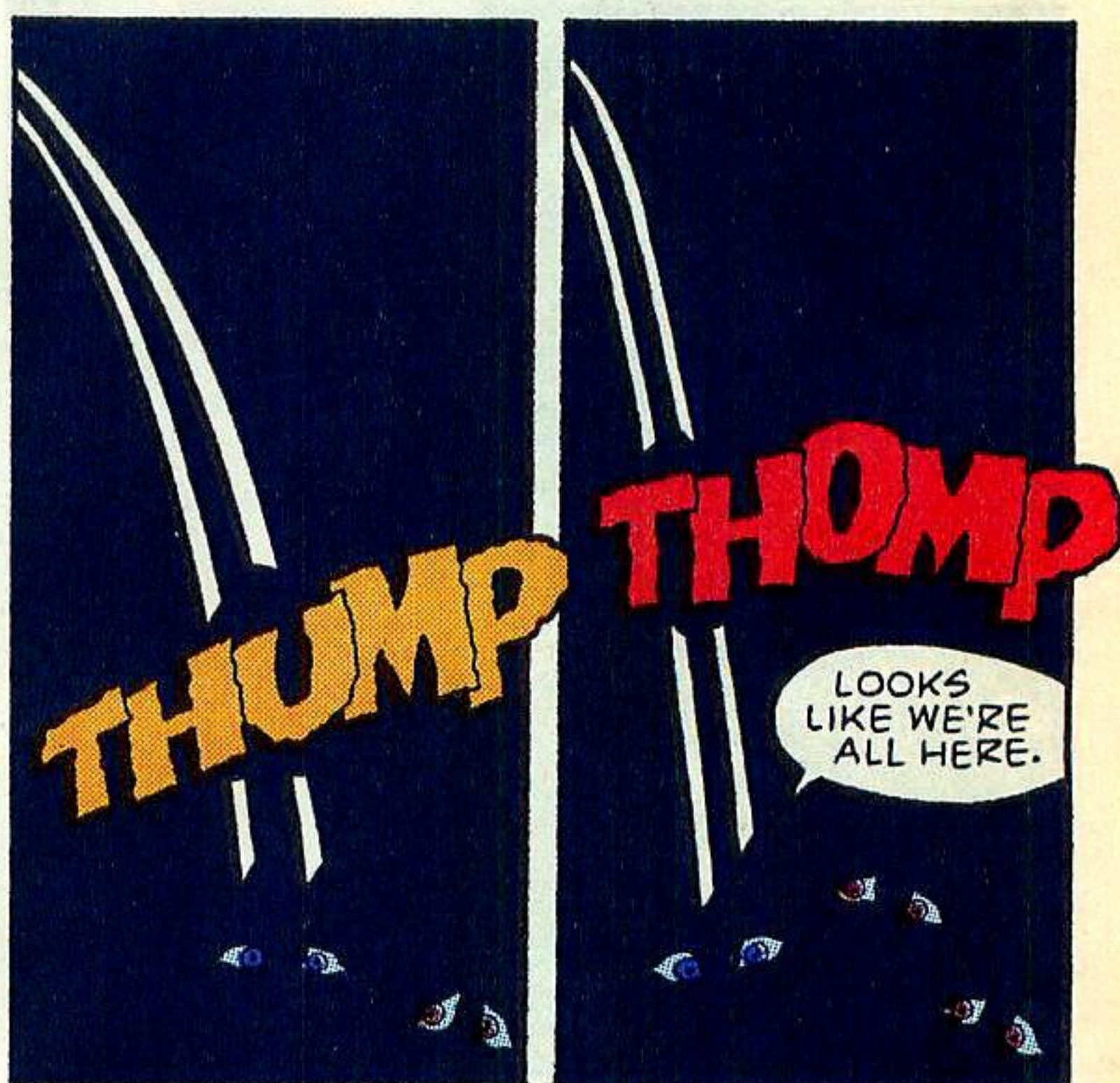
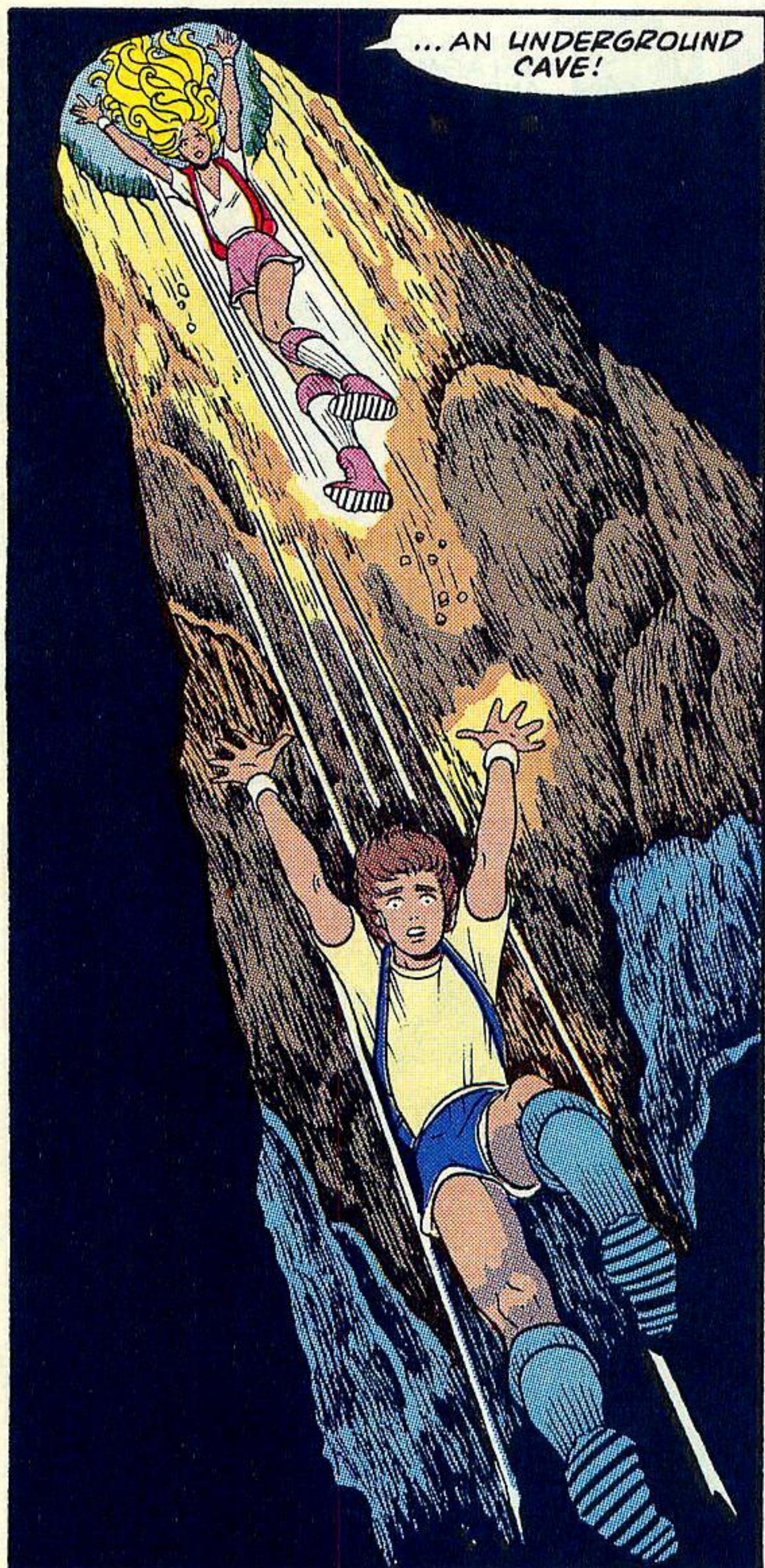
KA-RASH!

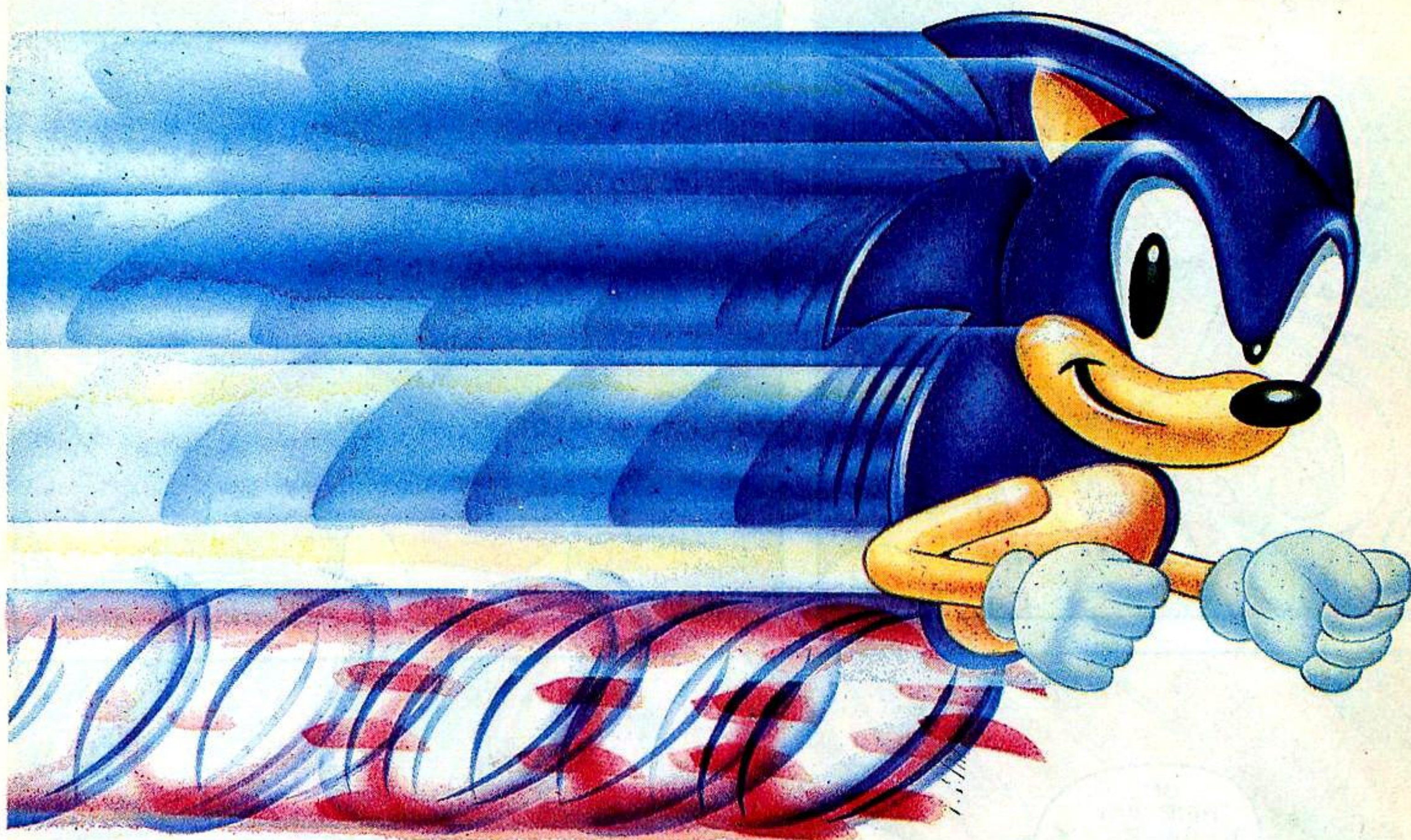












Think Fast.

C'mon faster. Because here comes Sonic The Hedgehog.™ He's the fastest critter the world has ever seen, and he's a hedgehog with a major attitude.

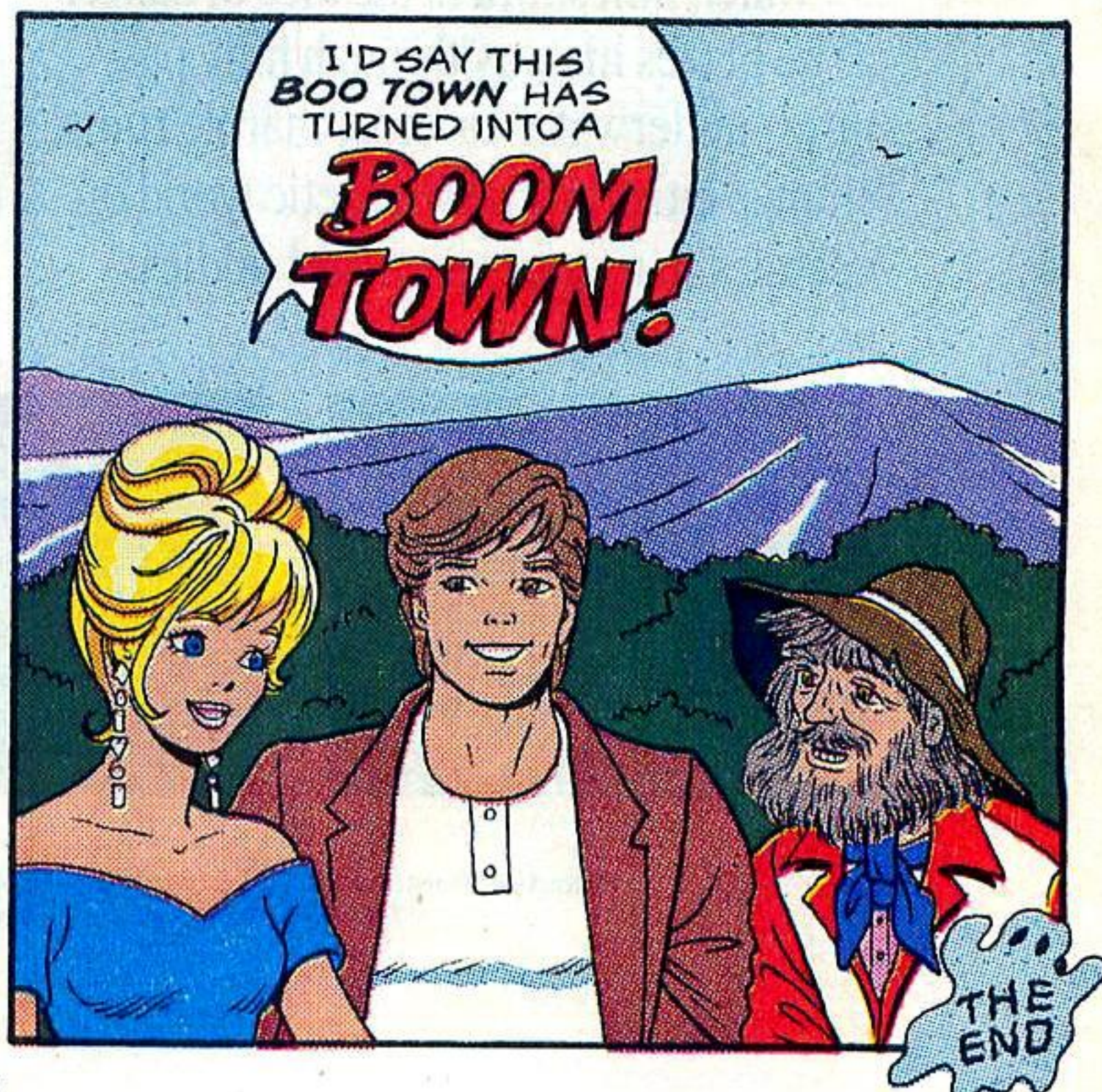
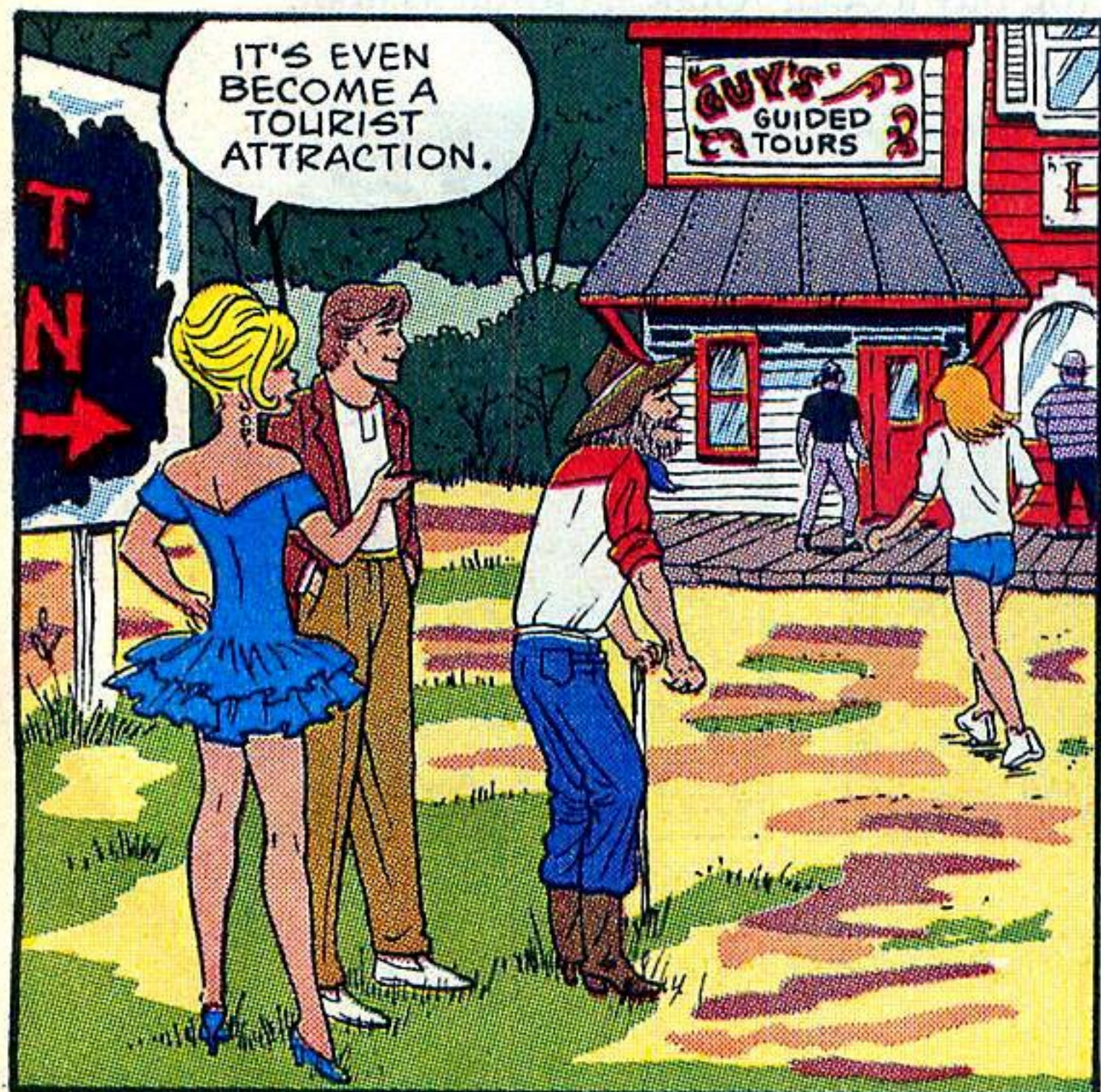
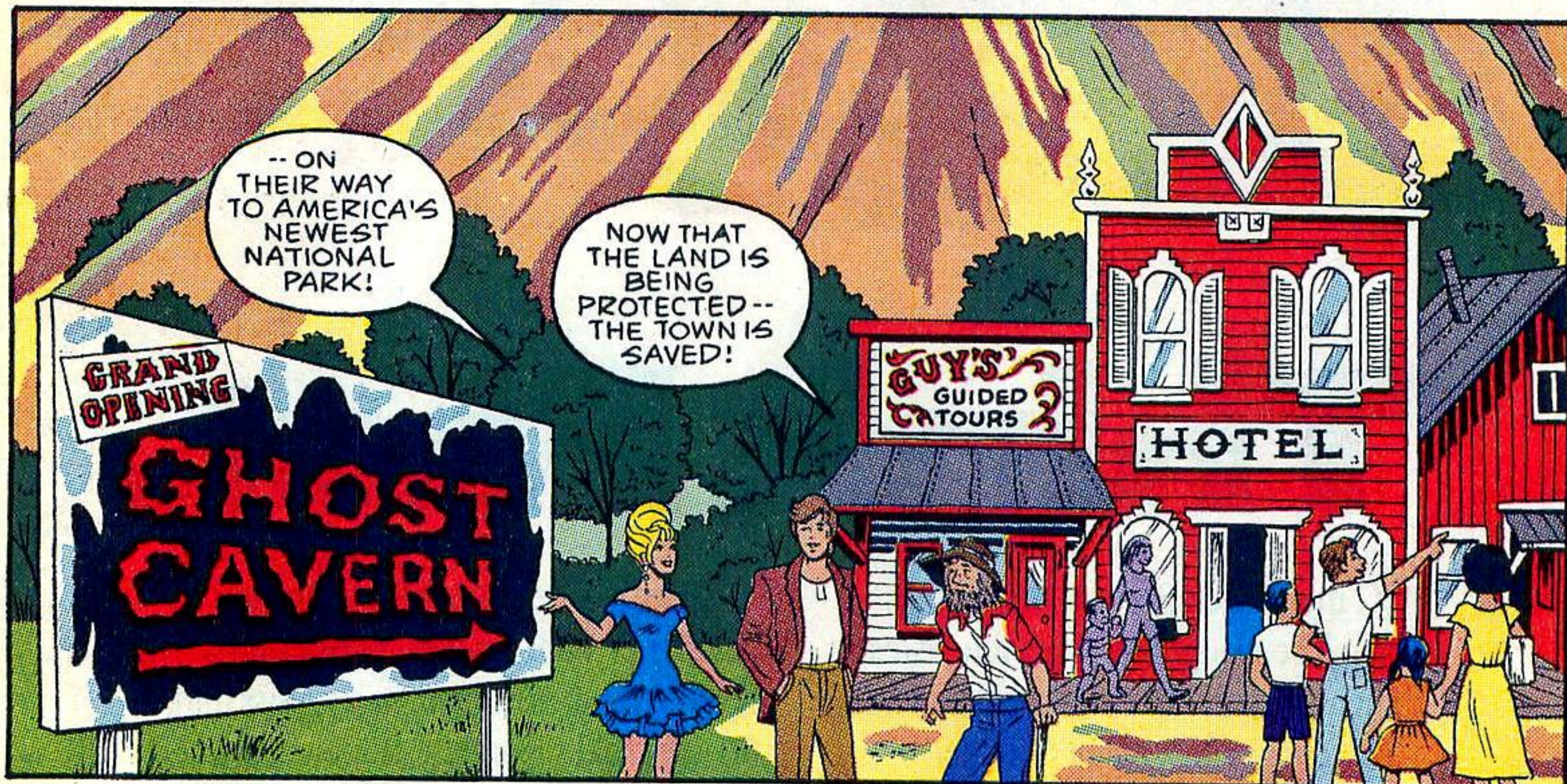
Watch him smirk in the face of danger as he blazes his way through hilly pastures, underwater caverns, marble ruins, strange cities and a cybernetic world of enemies in a race to save his buddies.

Sonic's got everything a hedgehog could ever want: tricks, gadgets and speed. So don't blink or you might just miss him. Sonic is sold separately or included when you buy a Sega™ Genesis 16-bit system.



Leading the 16-bit revolution.™





Barbie

CAVE COMICS

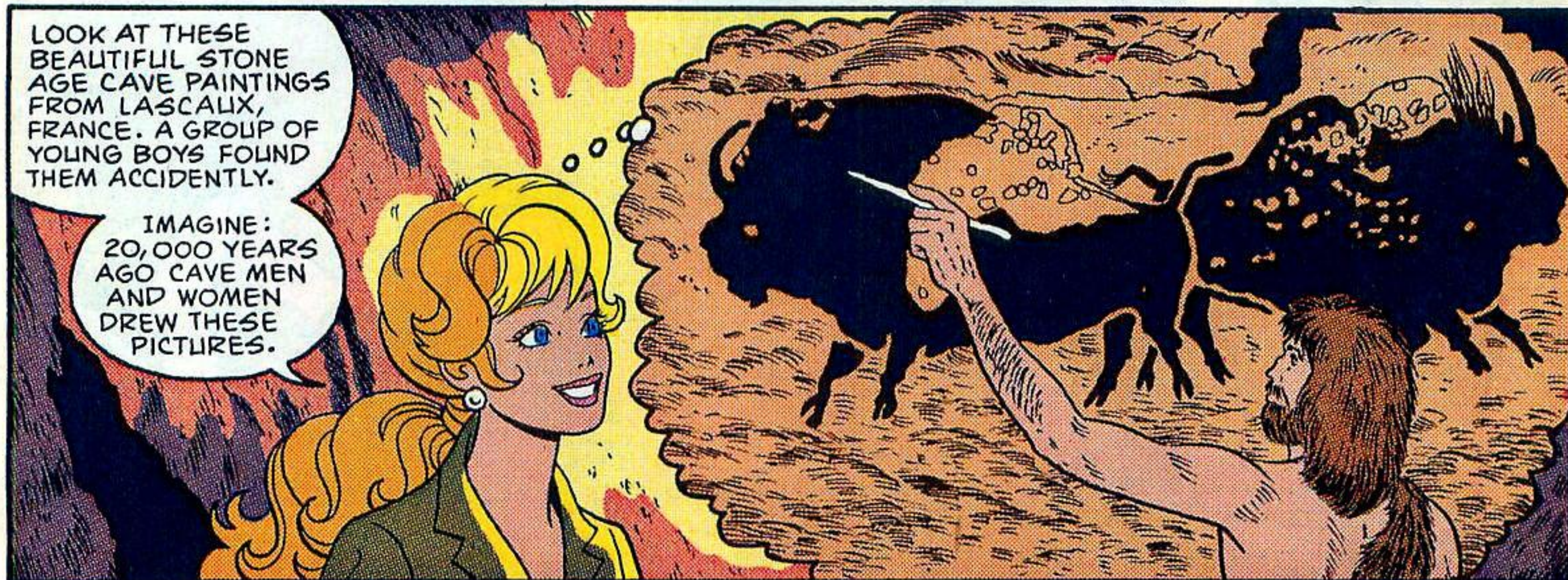
PEOPLE HAVE BEEN USING PICTURES TO TELL STORIES FOR A LONG TIME.

BEFORE PEOPLE INVENTED A WRITTEN LANGUAGE, THEY DREW PICTURES.

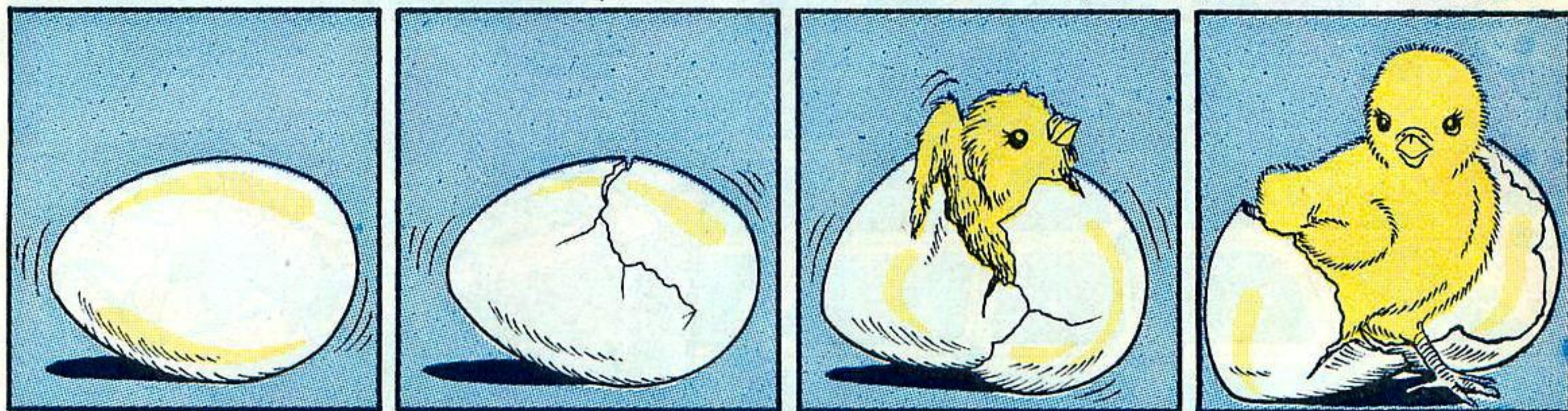
TRUSIANI • RAUSCH • LUCAS

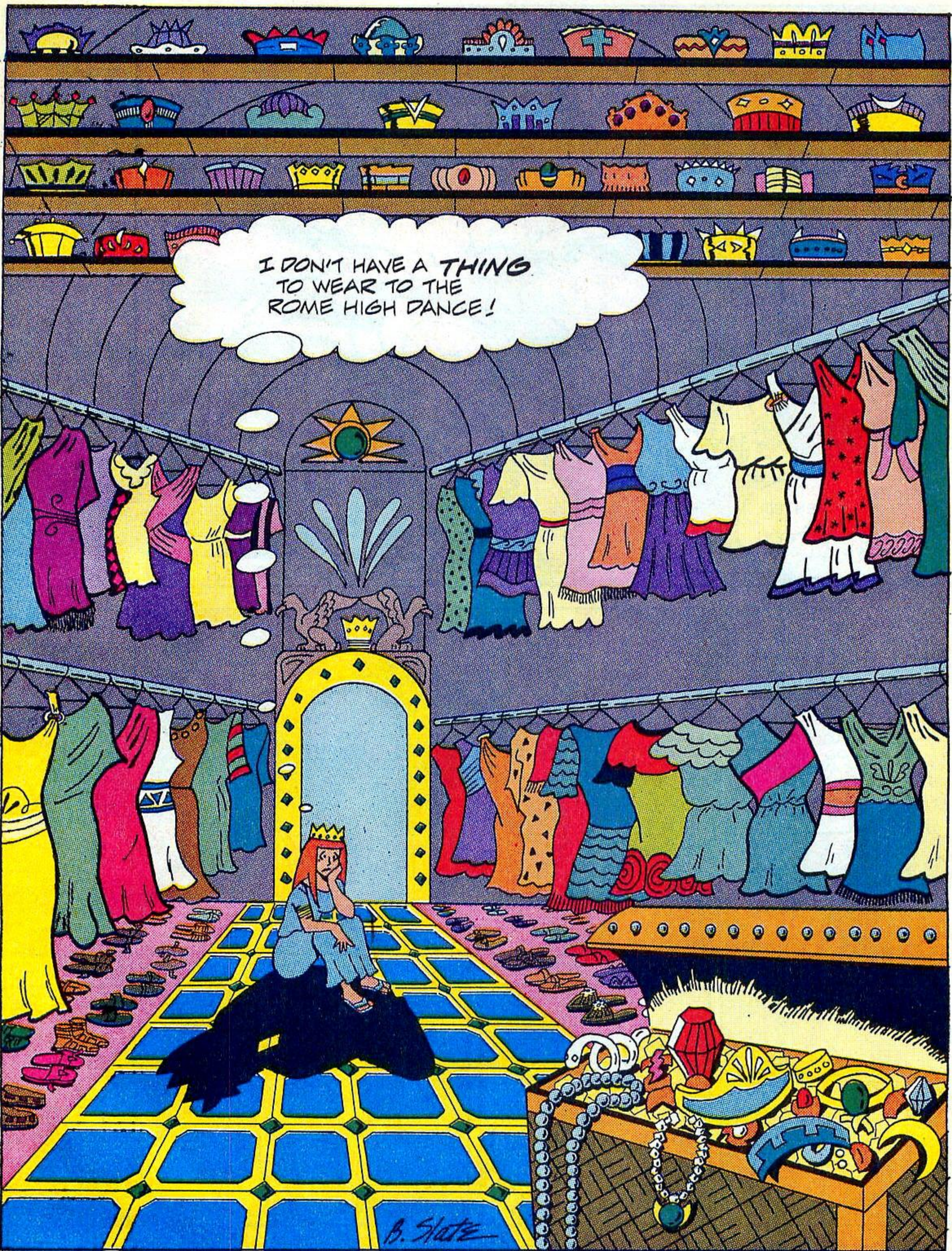
LOOK AT THESE BEAUTIFUL STONE AGE CAVE PAINTINGS FROM LASCAUX, FRANCE. A GROUP OF YOUNG BOYS FOUND THEM ACCIDENTALLY.

IMAGINE: 20,000 YEARS AGO CAVE MEN AND WOMEN DREW THESE PICTURES.



COMIC BOOKS TELL STORIES WITH PICTURES, TOO. HERE'S A SIMPLE STORY. CAN YOU FIGURE OUT WHAT'S HAPPENING?



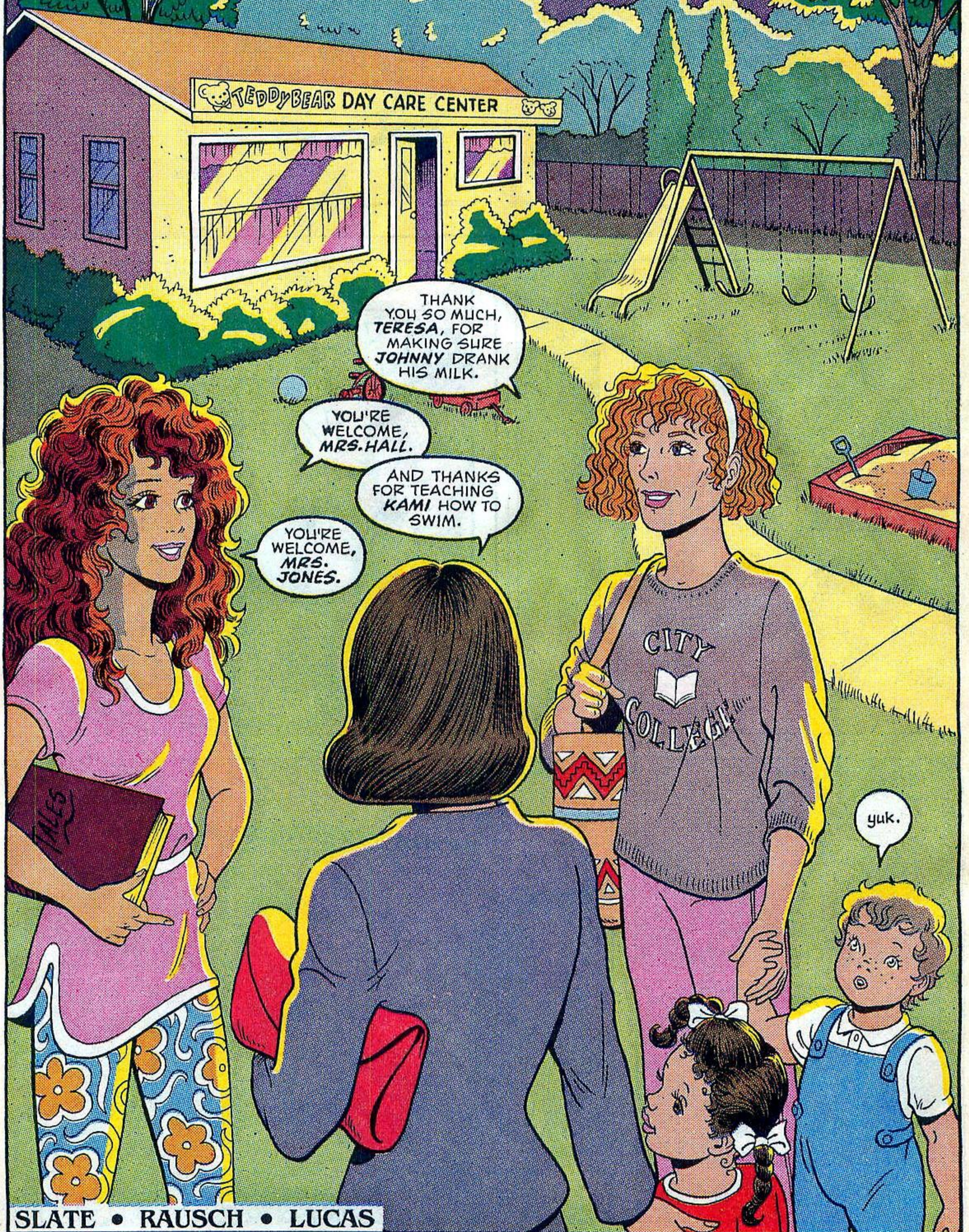


SWEET

Sixteen

Coming Soon From
Marvel Comics

Barbie® The Day Care Center



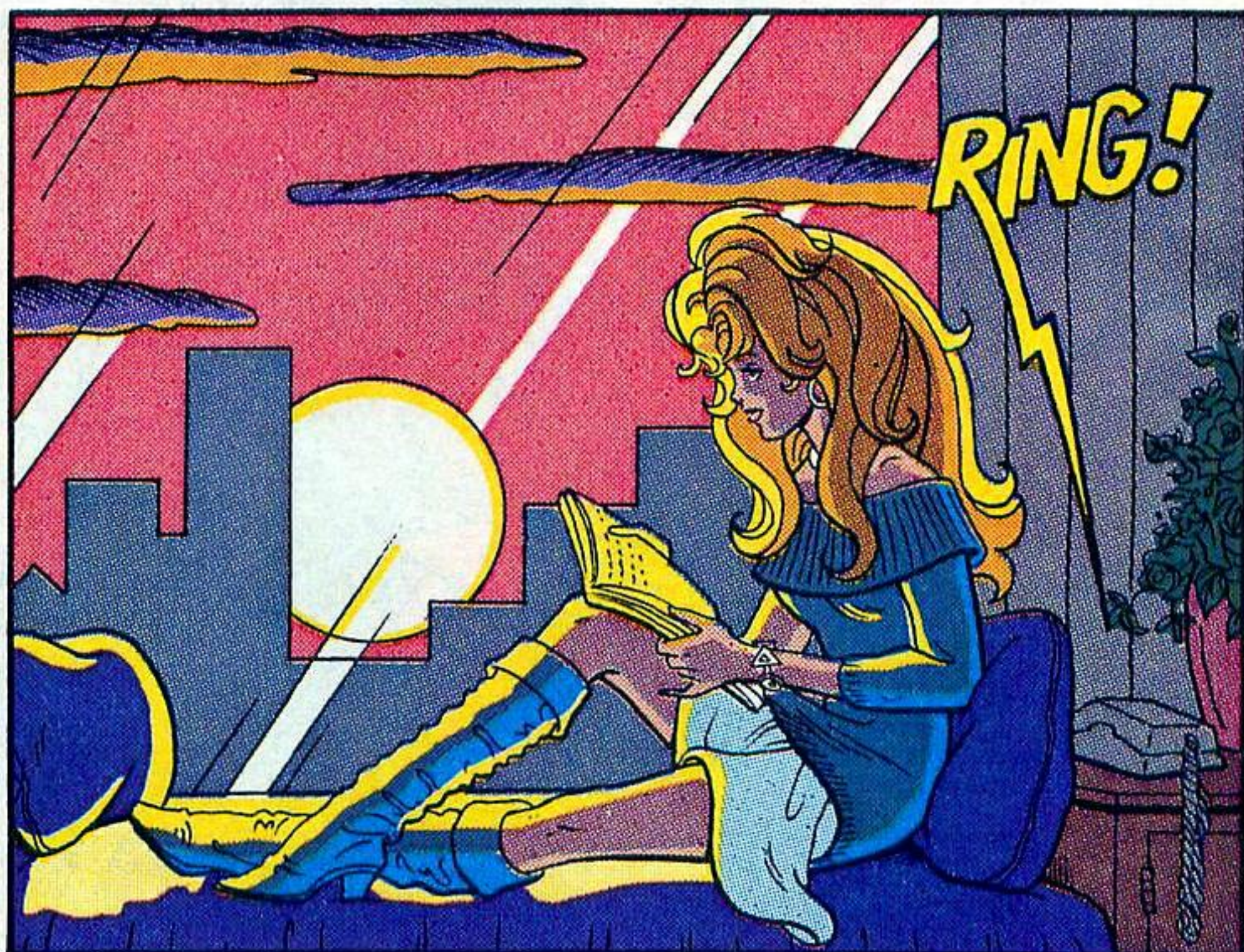
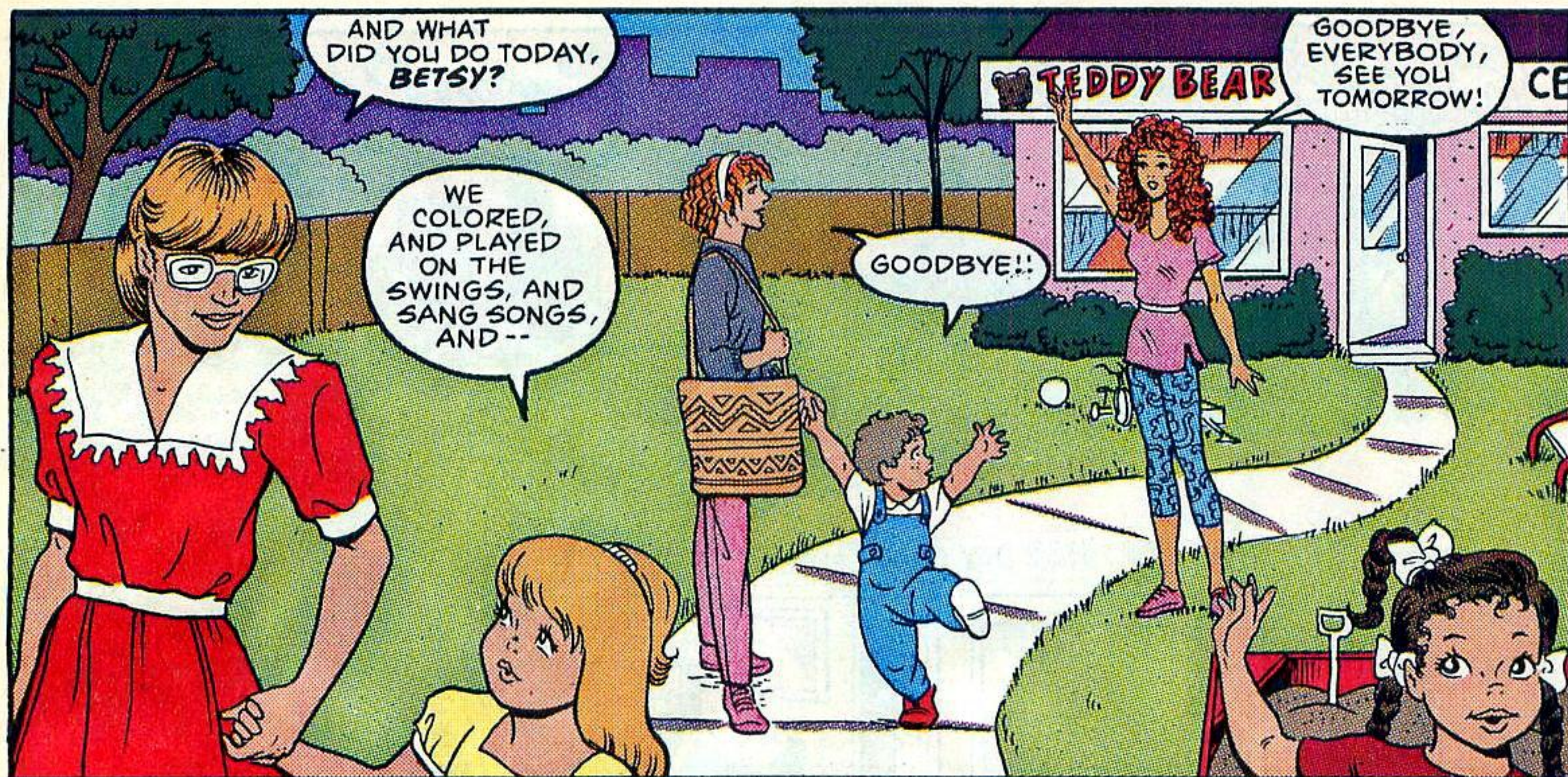
THANK
YOU SO MUCH,
TERESA, FOR
MAKING SURE
JOHNNY DRANK
HIS MILK.

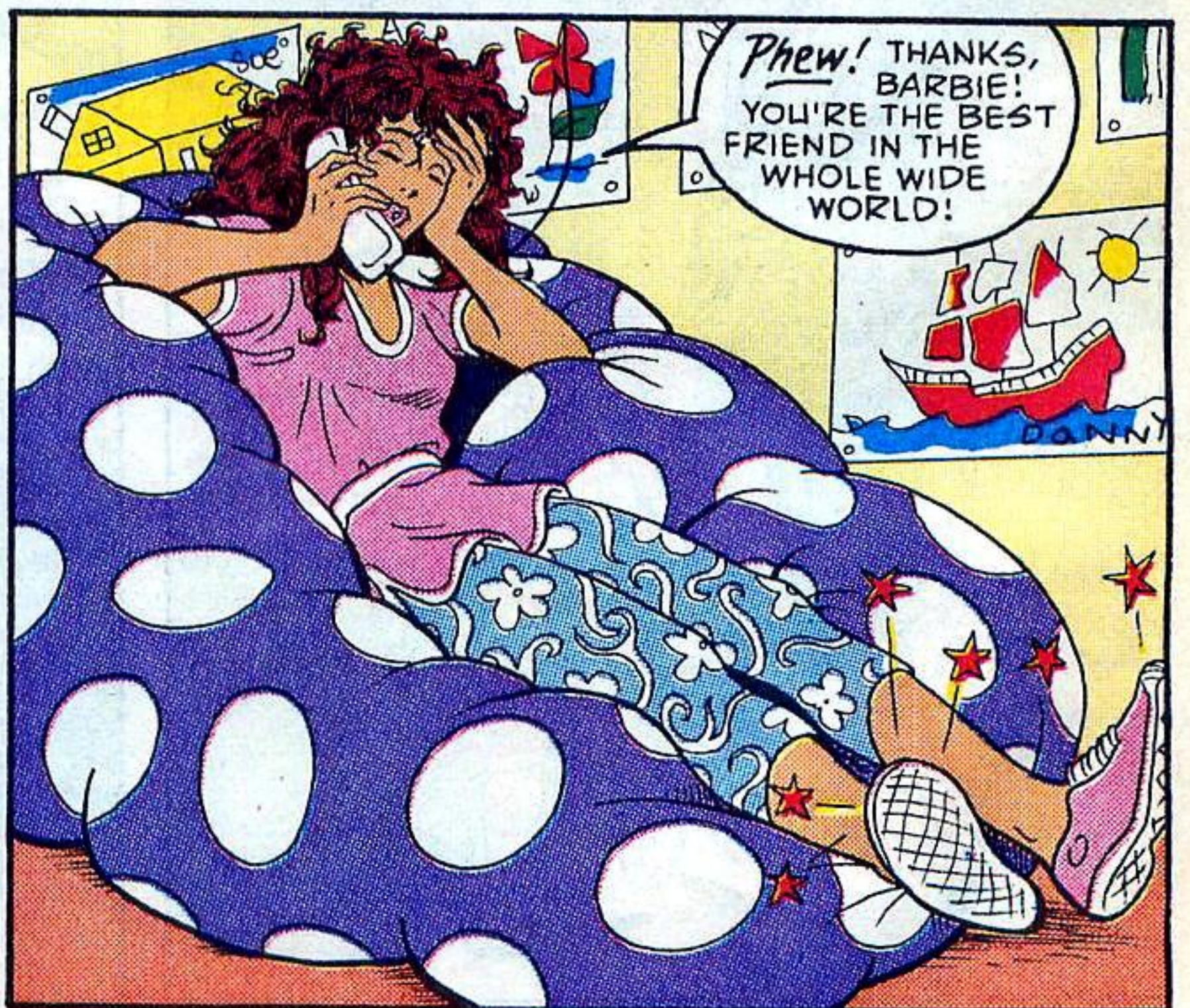
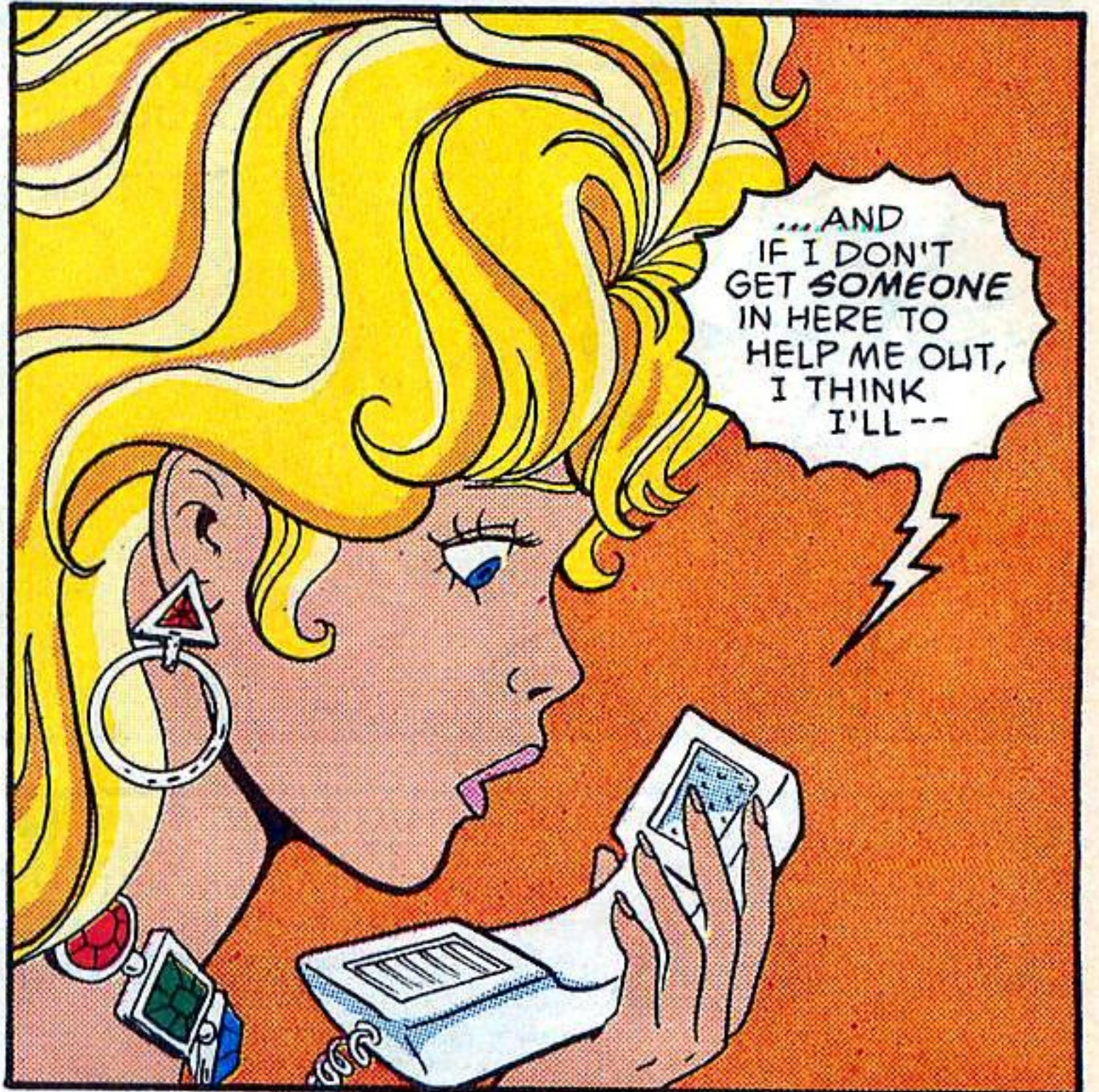
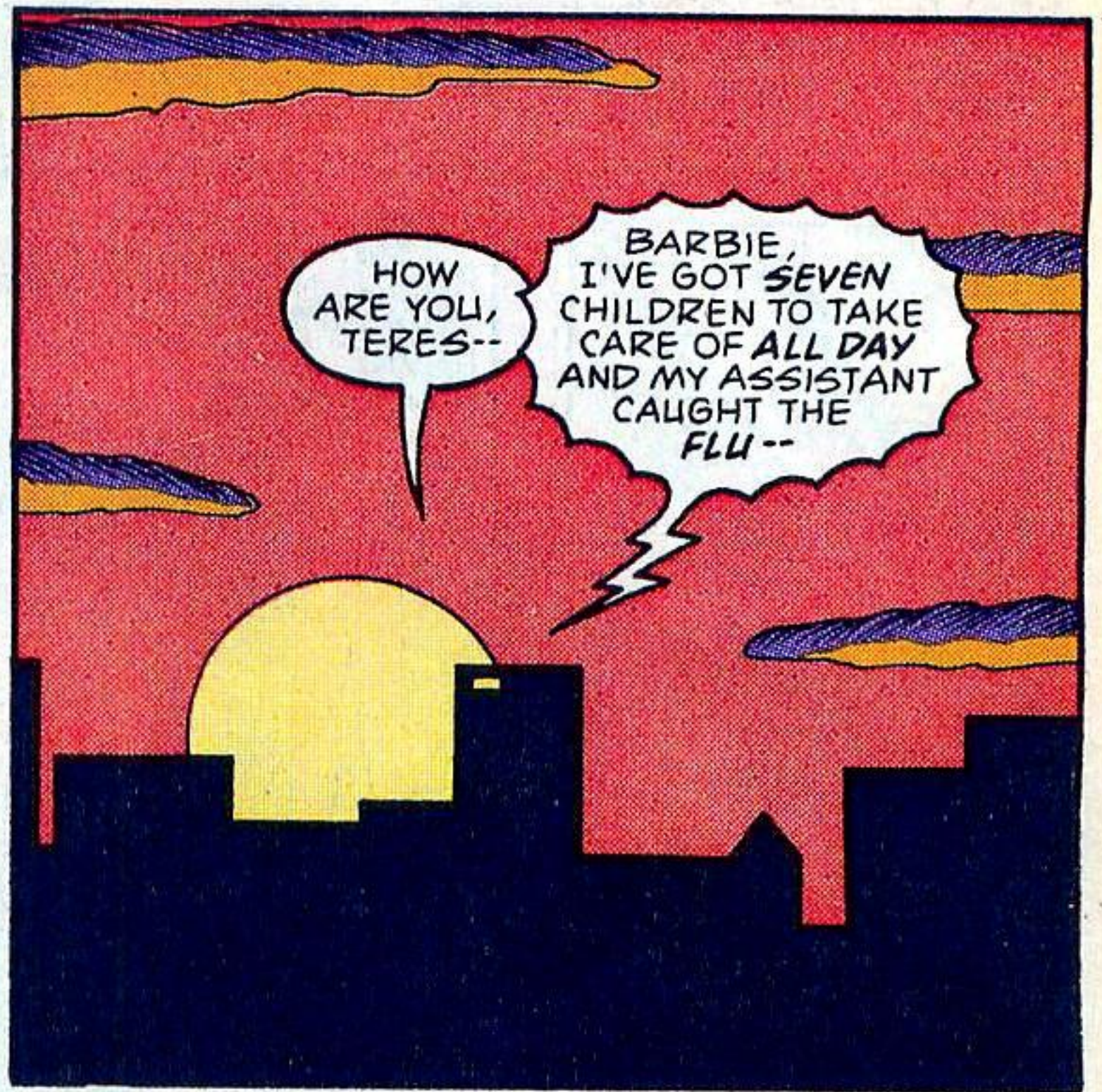
YOU'RE
WELCOME,
MRS. HALL.

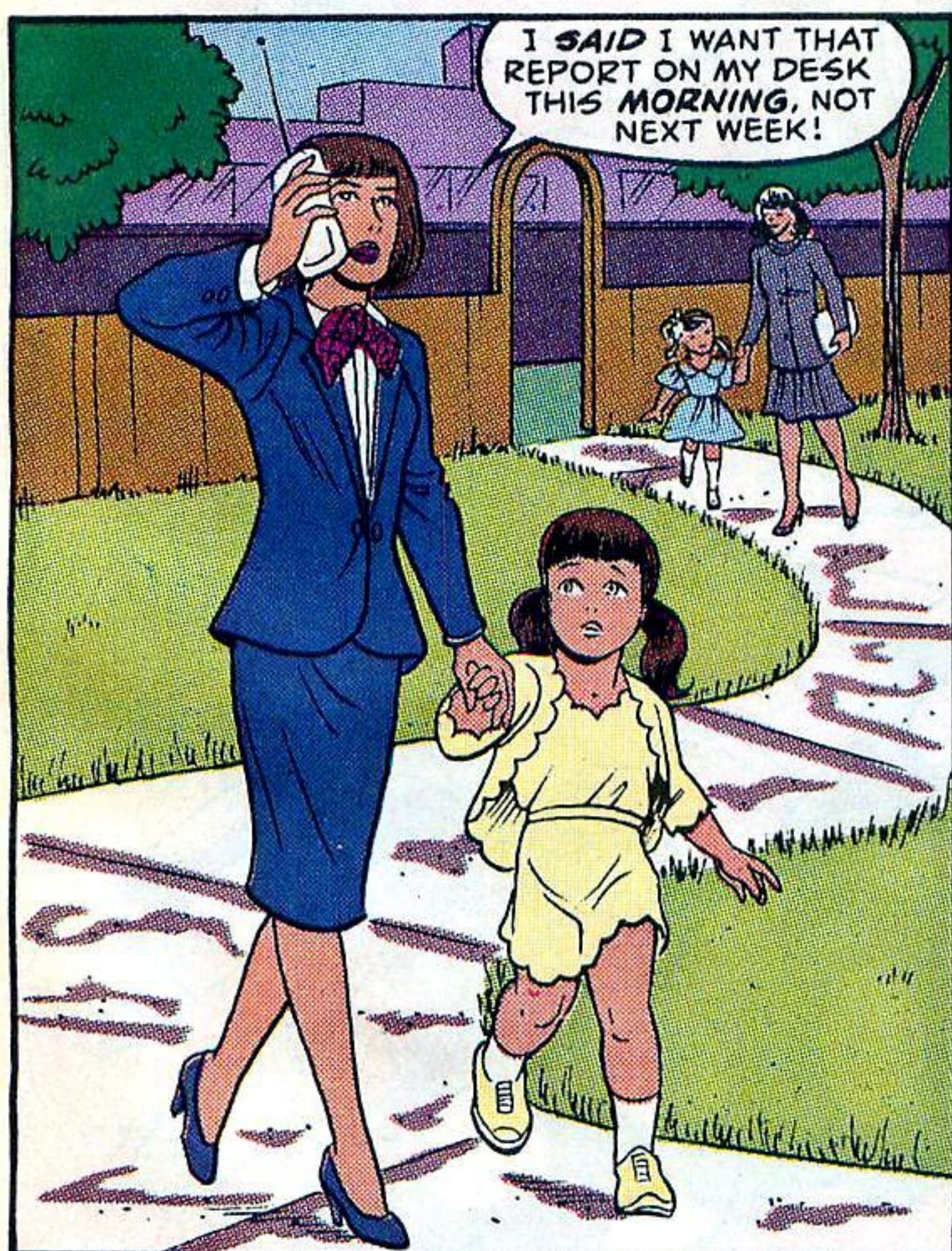
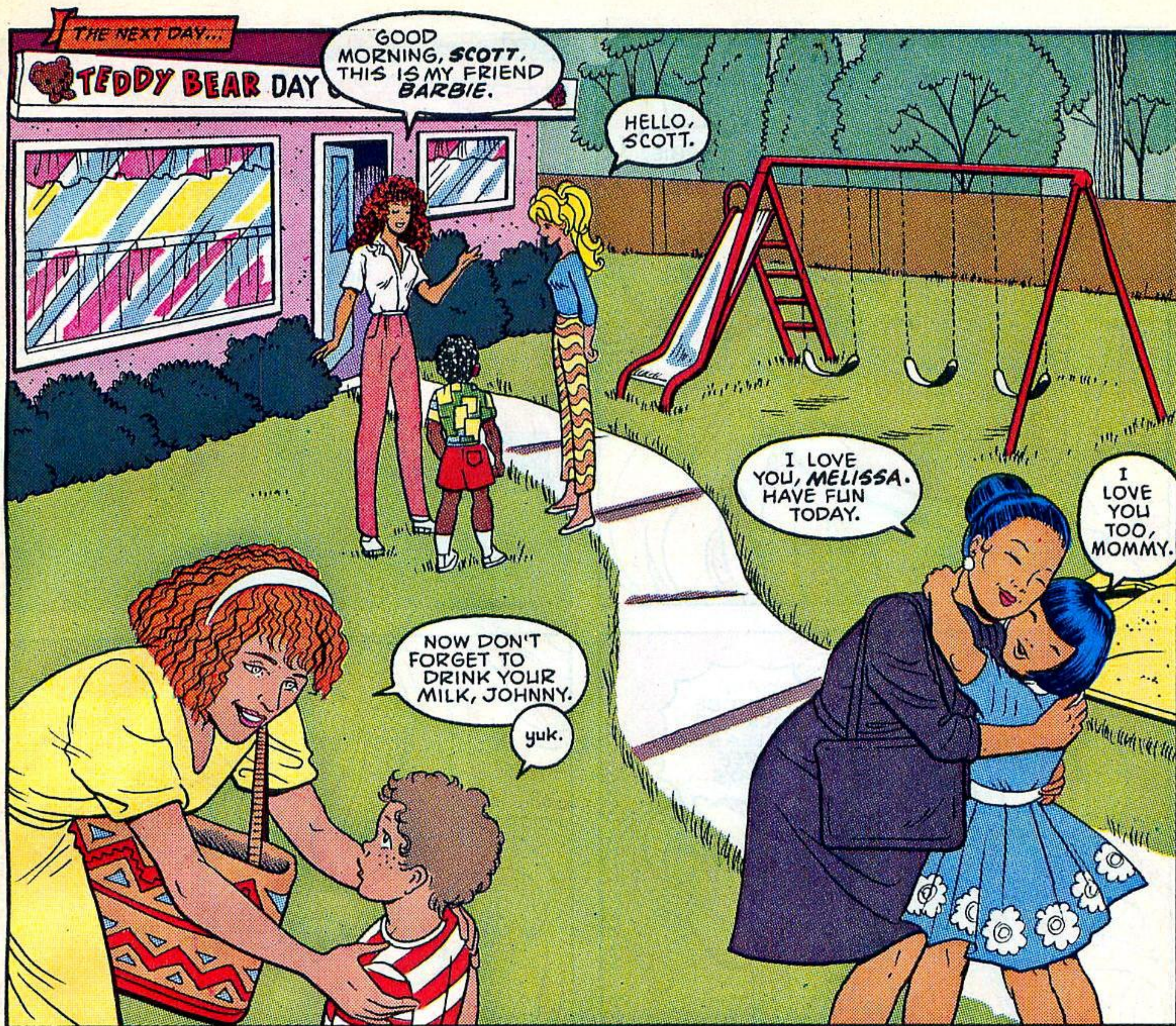
AND THANKS
FOR TEACHING
KAMI HOW TO
SWIM.

YOU'RE
WELCOME,
MRS.
JONES.

yuk.





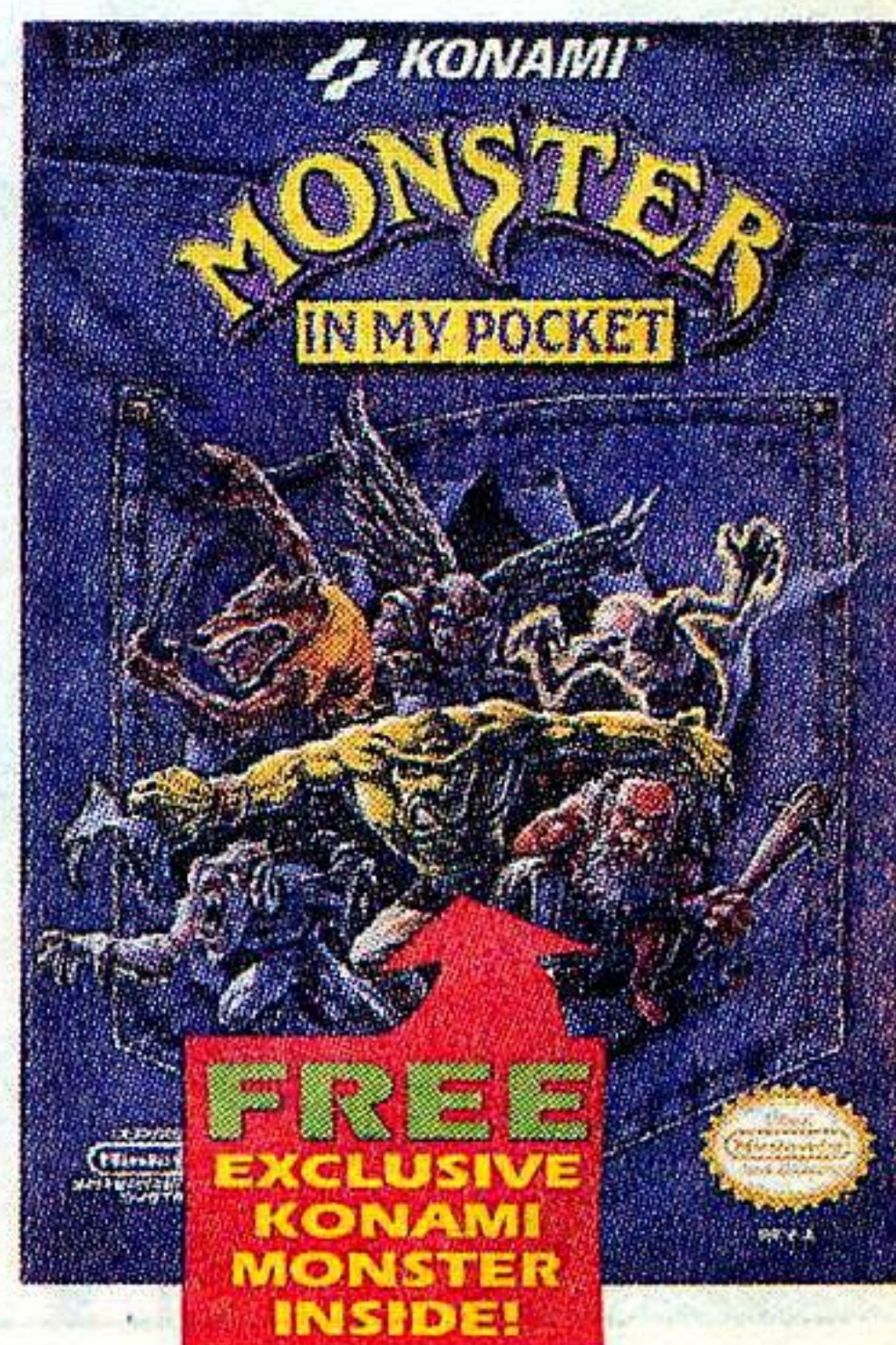


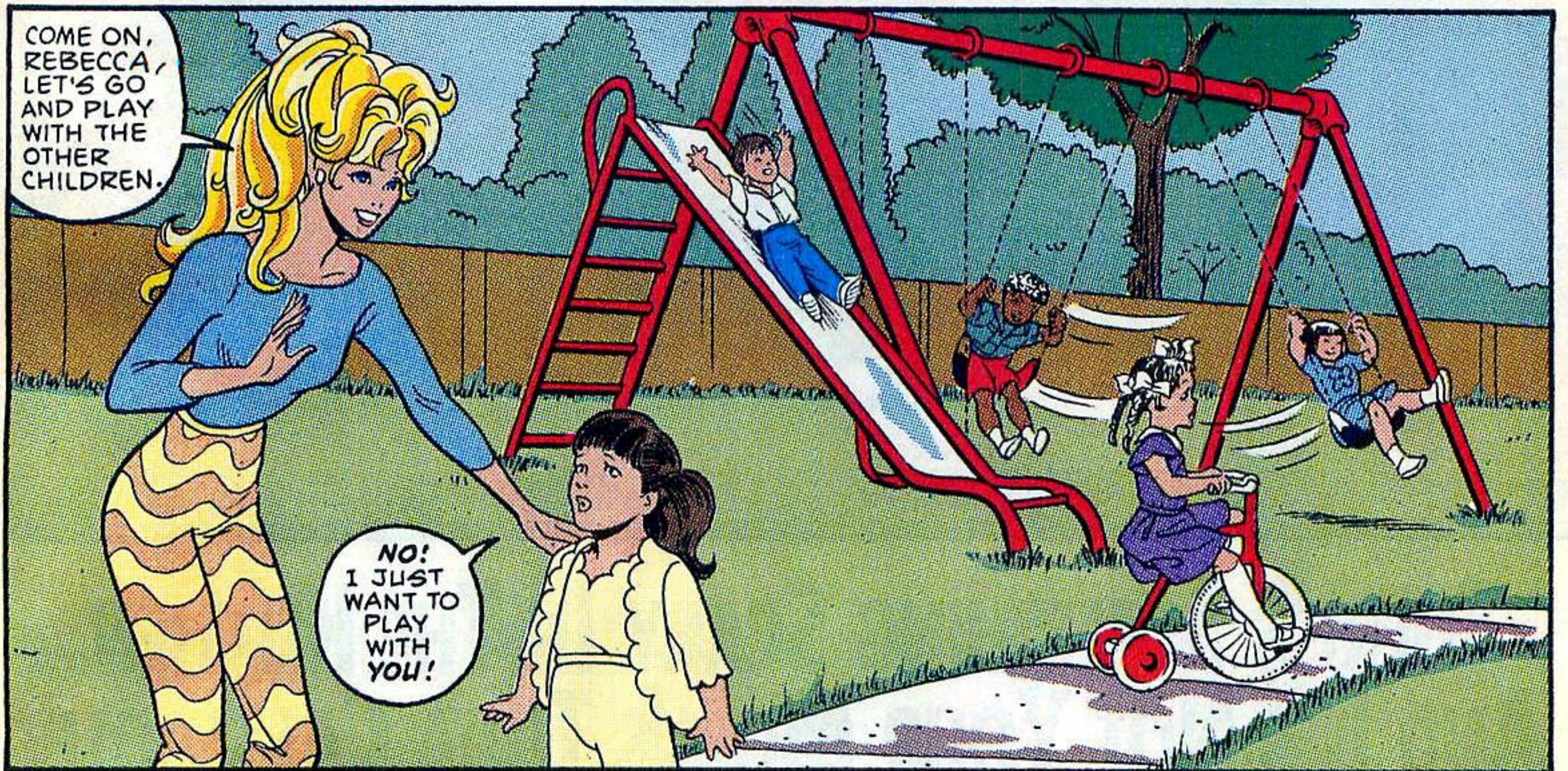


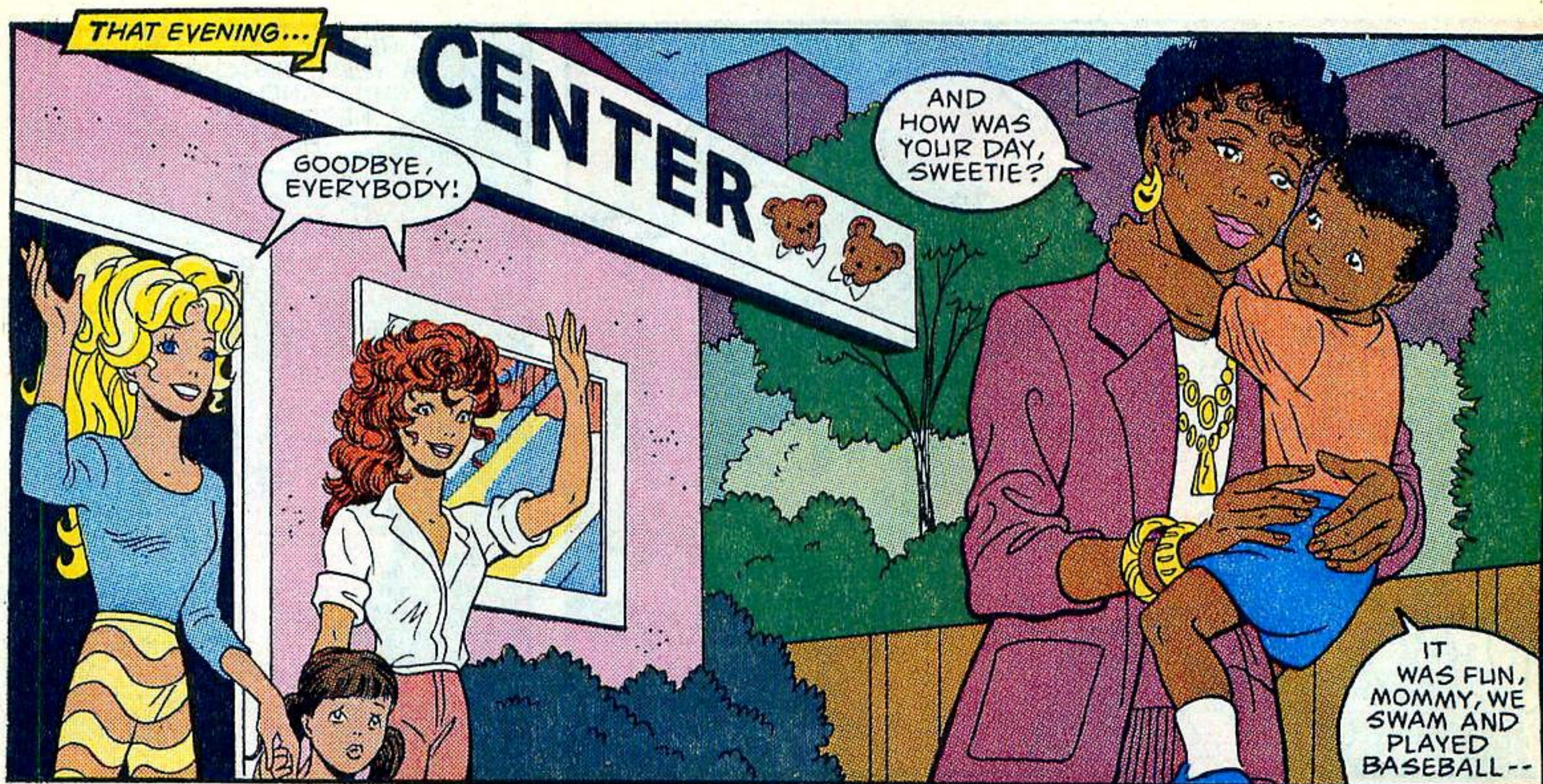
THERE'S SOMETHING SCARY IN THE KITCHEN. AND IT'S NOT YOUR MOM'S TUNA CASSEROLE.

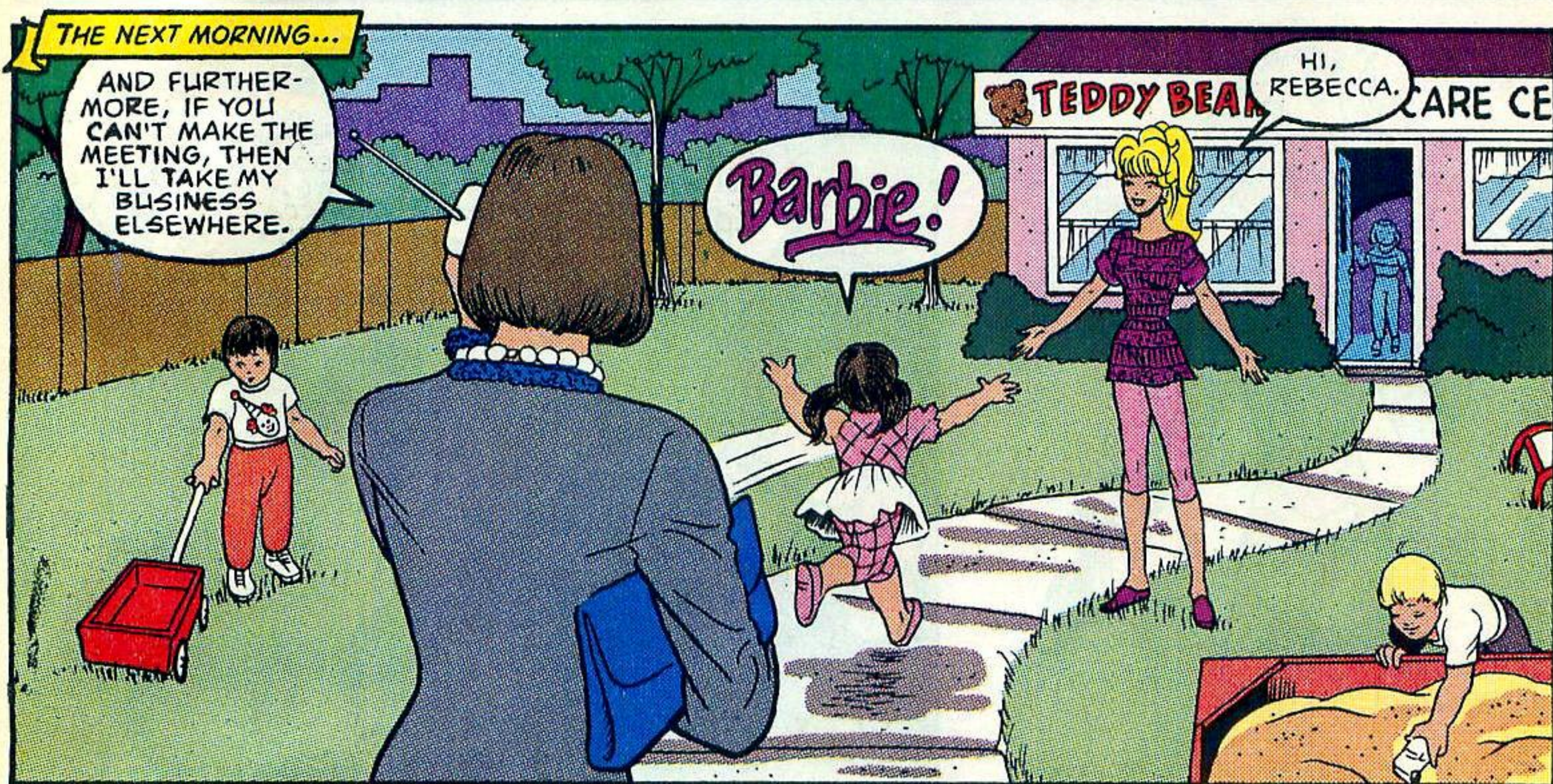
No counter top is safe, as hundreds of history's most hideous creatures from the Monster In My Pocket™ series rip through six terrifying NES™ levels. To beat these beasts, you must transform into the Monster or Vampire, or team-up to knock skulls with Goblins, Ghosts, Zombies and more on your way to a final showdown with the Warlock. Luckily you'll have special powers within your fists and fingertips to keep these little terrors from getting big heads.

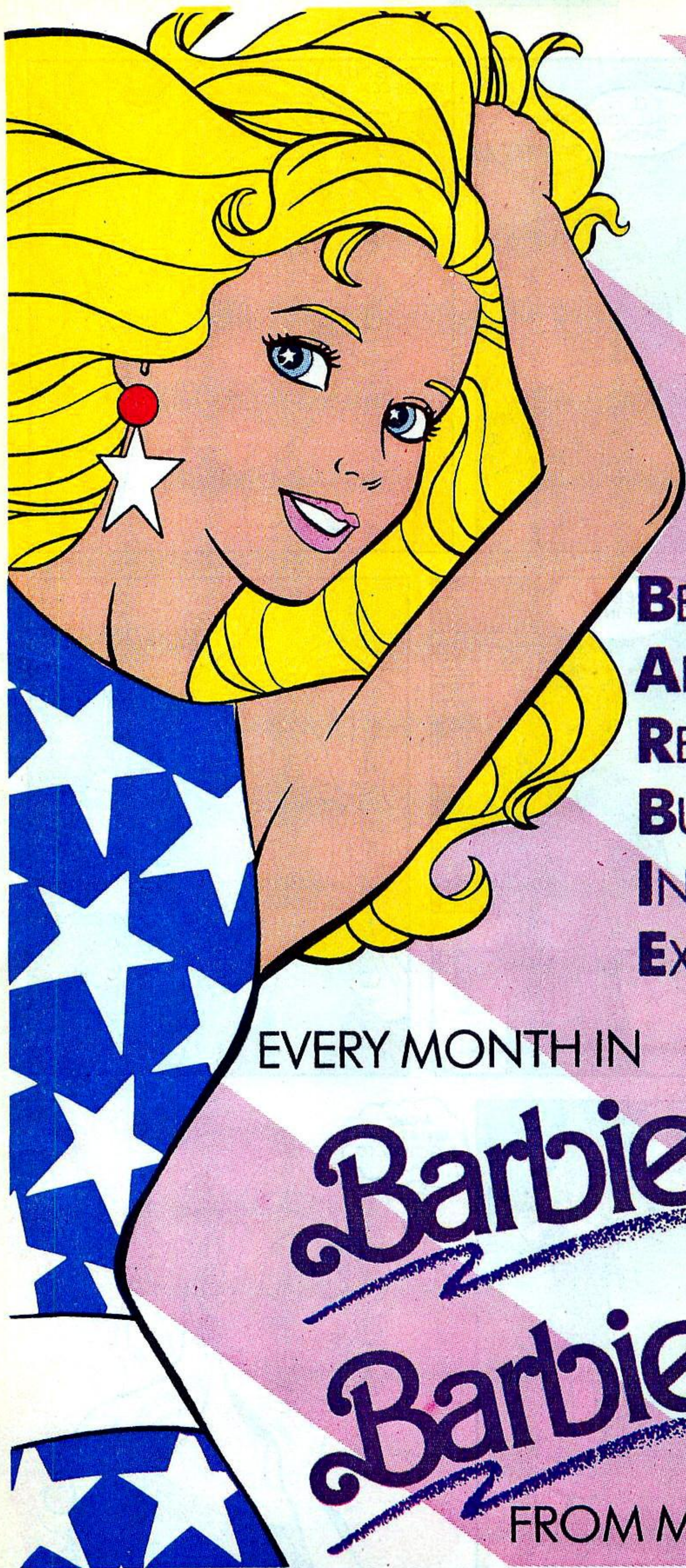
KONAMI®











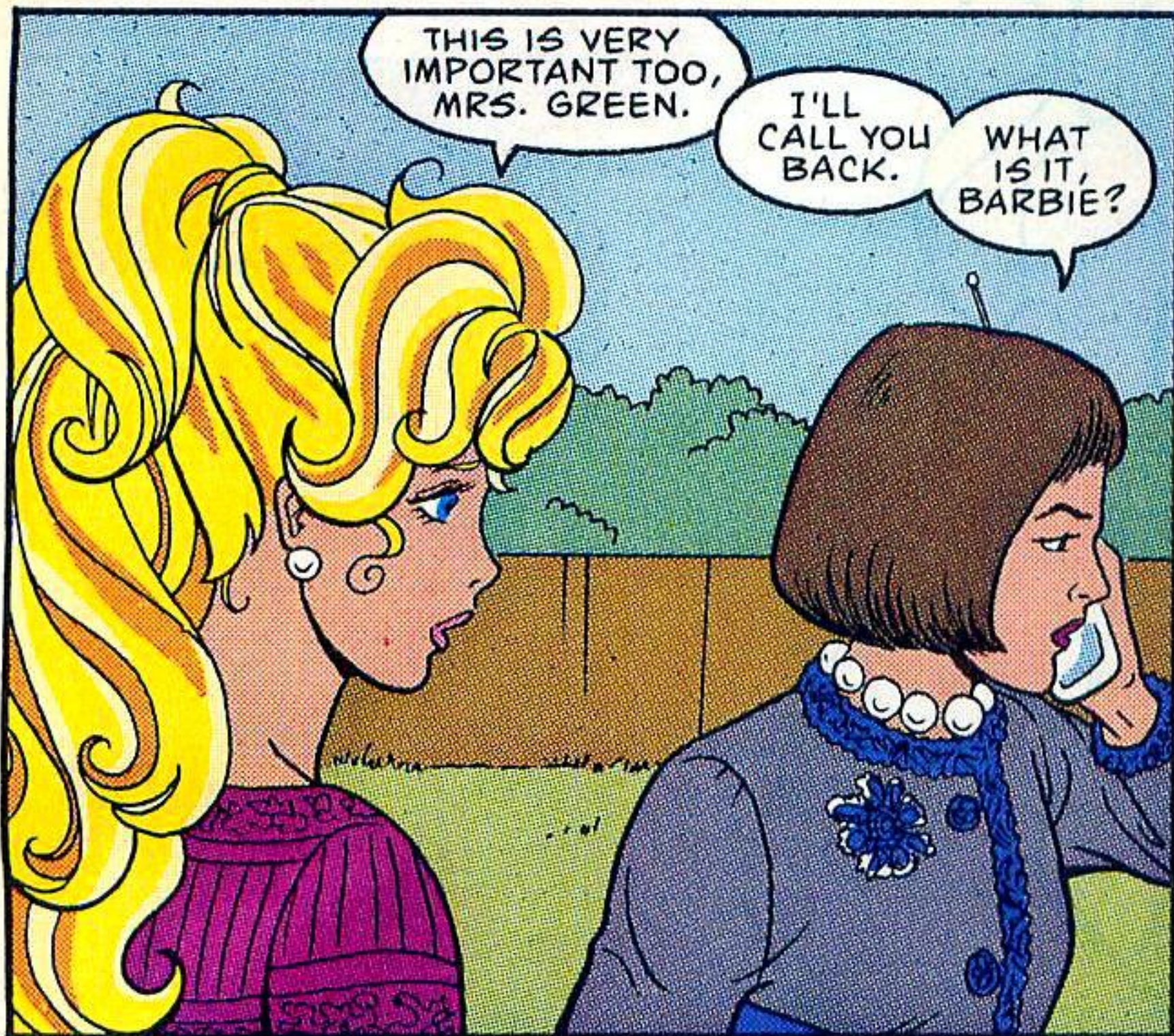
BEAUTIFUL!
ADVENTUROUS!
REALLY FUN!
BUBBLY!
INTELLIGENT!
EXCITING!

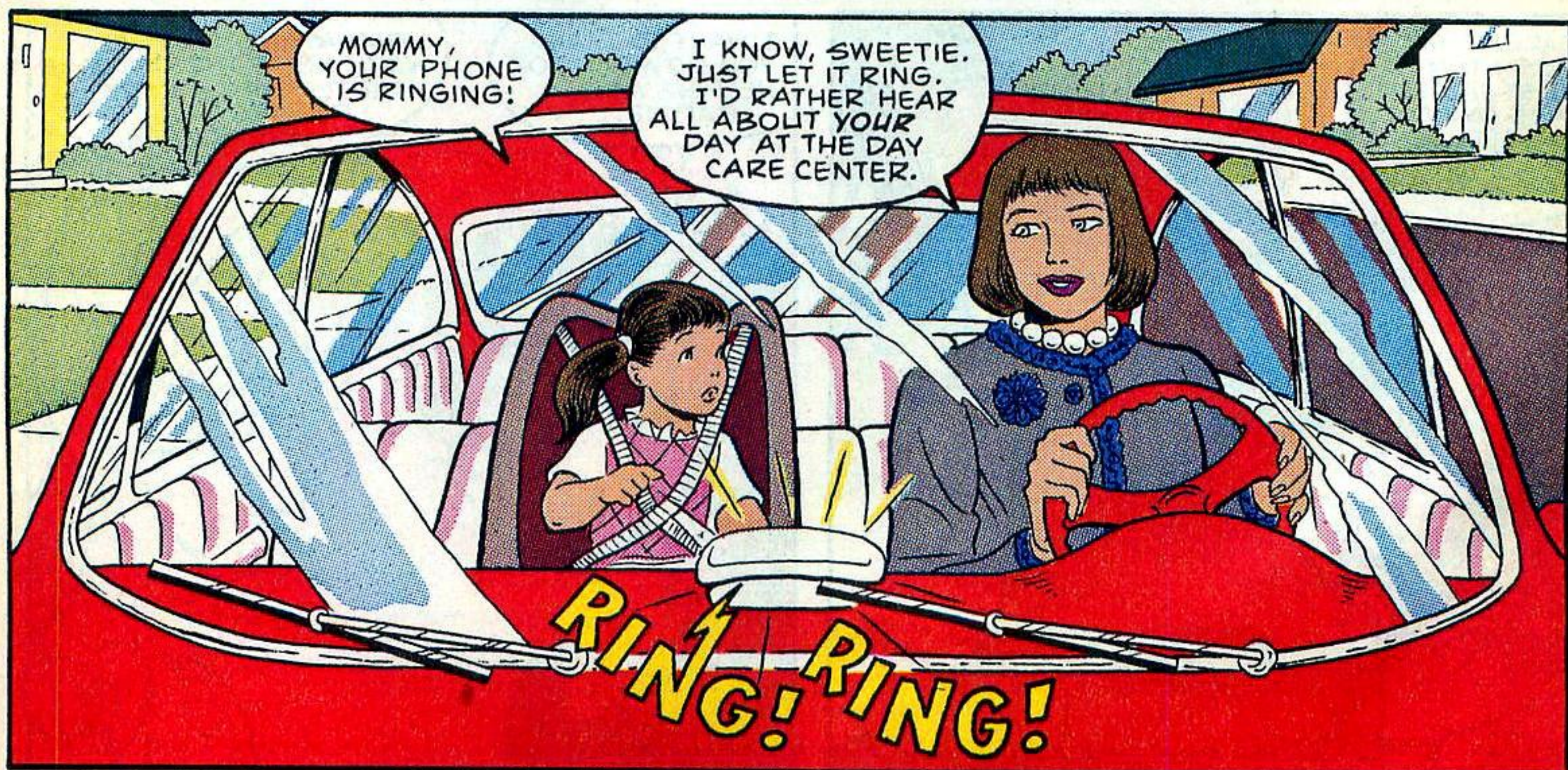
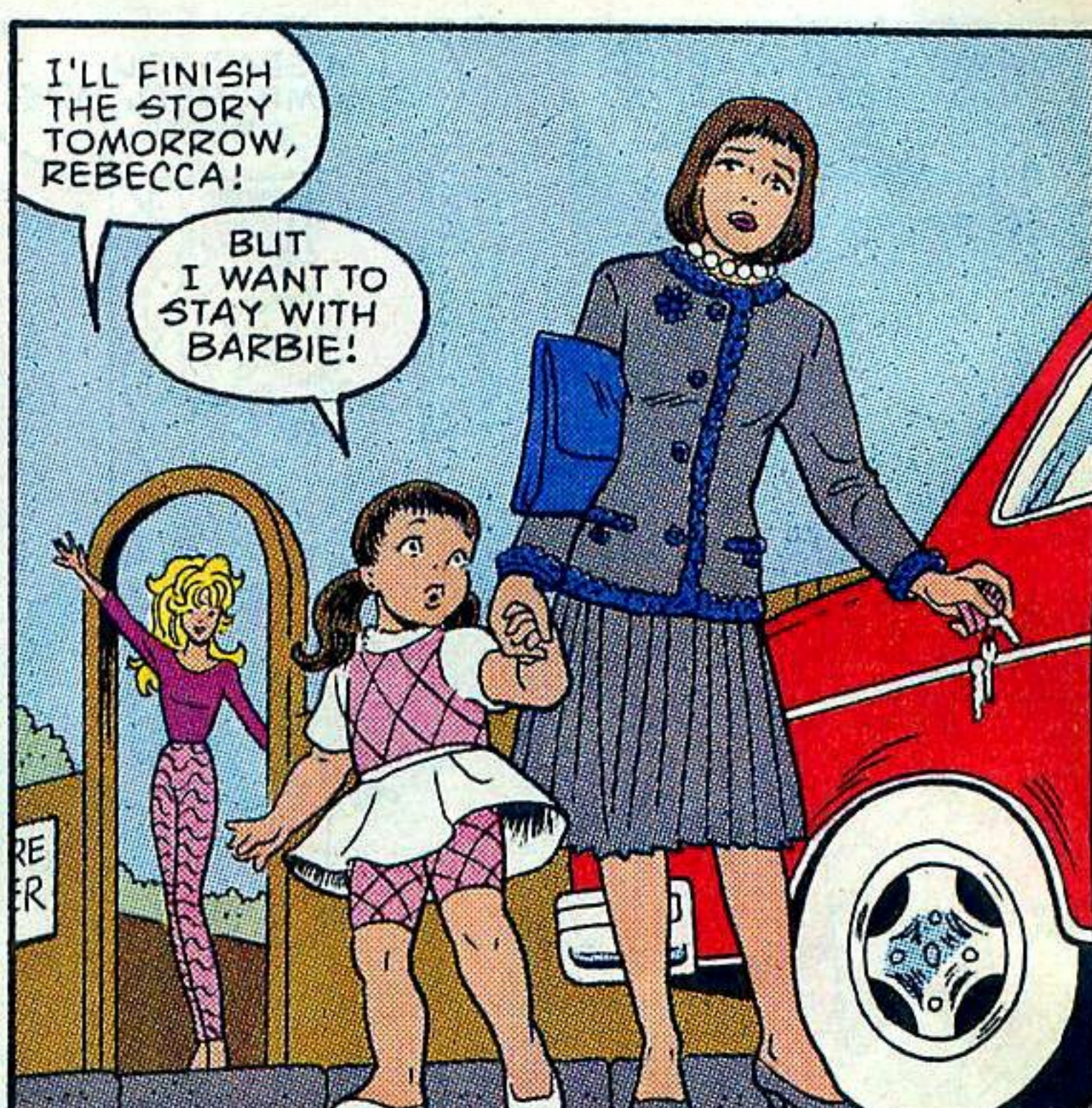
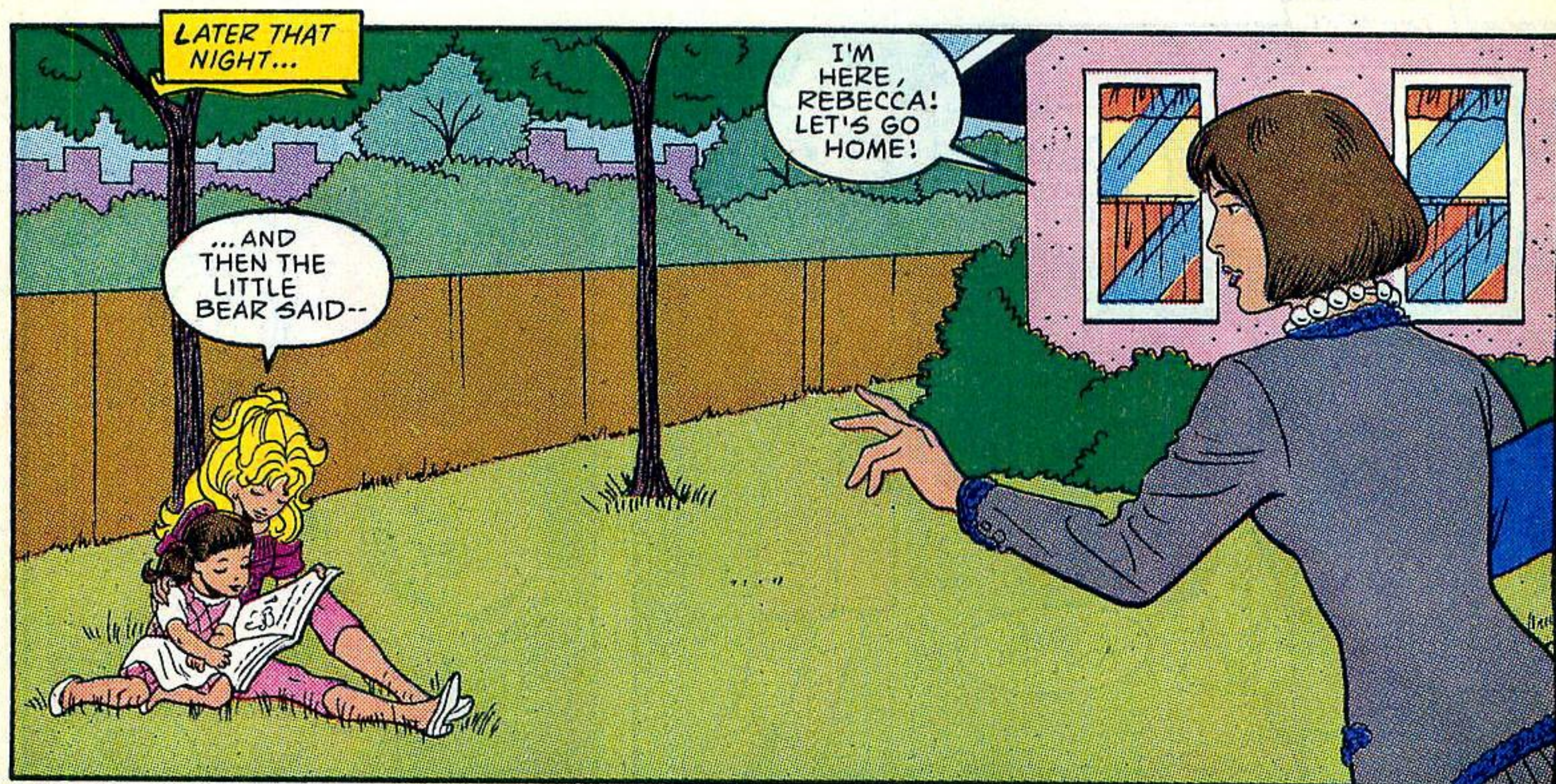
EVERY MONTH IN

Barbie™ &
Barbie™ FASHION
FROM MARVEL® COMICS

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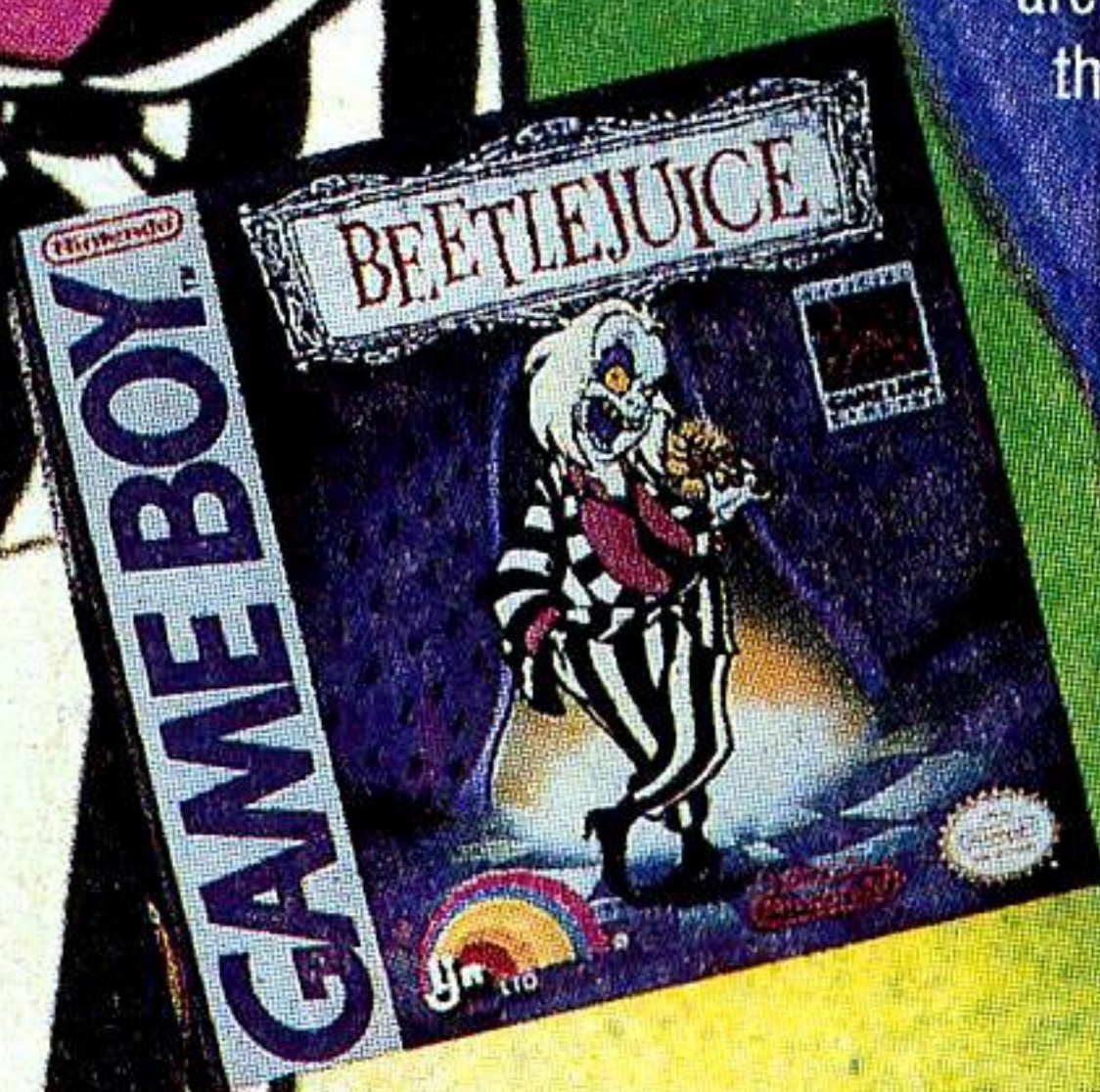


WANT TO PLAY A GREAT GAME, BOY?

It's your pal, Beetlejuice™, here to bamboozle those bewitchers from the Neitherworld vacationing at lovely Lydia's place. This house is HAUNTED!

Flying cups and saucers and clothes that spring to life cause quite a panic...especially when they're coming for you! It's a horrific 5 level challenge to spook attic ghastriles, rattle angry skeletons and scare ghostly bats. Vampires may even join you for a "bite" to eat. Hmm... maybe we should skip lunch today.

These Neitherworld ghoulo-ramas are no match for us. Has the "ghost with the most" ever let you down?!!



Graveyard Mix-up!



Neitherworld Pogonake!



Funny face scare-off!



Check out the
**"GHOST WITH
THE MOST"**
for your NES™ too!



Barbie

AN OUTFIT FOR EVERY SEASON!

Are you weary of the winter? Chilled by the cold? Well, warmer weather is really just around the corner! To bring some cheer to these cold winter days, Barbie shows off the perfect fashions that you BARBIE readers have designed for every season!



For fun in the winter weather, Morgan McKee sends us this very smart skating outfit. Barbie will look smashing on the ice!



What summer wardrobe would be complete without a bathing suit? Alana McFayden, from Edmonton, Alberta, Canada, makes sure Barbie will look great at the beach with this terrific swimsuit!

Yes, thanks to her faithful readers, Barbie will look wonderful no matter what the season! If you have designed a fashion for Barbie, send it to BARBIE, c/o Marvel Comics, 387 Park Avenue South, New York, NY 10016. Please be sure to include your NAME, AGE, and ADDRESS on your fashion! Thanks!



Soon spring will be here, and Barbie will be ready for the warmer weather with this great outfit designed by Karine Palmer, from Grand Cayman, Cayman Islands.



And for any season, Eileen Sewick, age 10, from Northampton, PA, sends this marvelous evening gown!

Send in your original designs only. By entering you acknowledge and agree that your entry becomes the property of Mattel, Inc., which thereby has permission to modify and use the submitted designs in any way it deems appropriate without further compensation. Your entry also constitutes your permission to use your name and likeness in this publication in connection with your submission.

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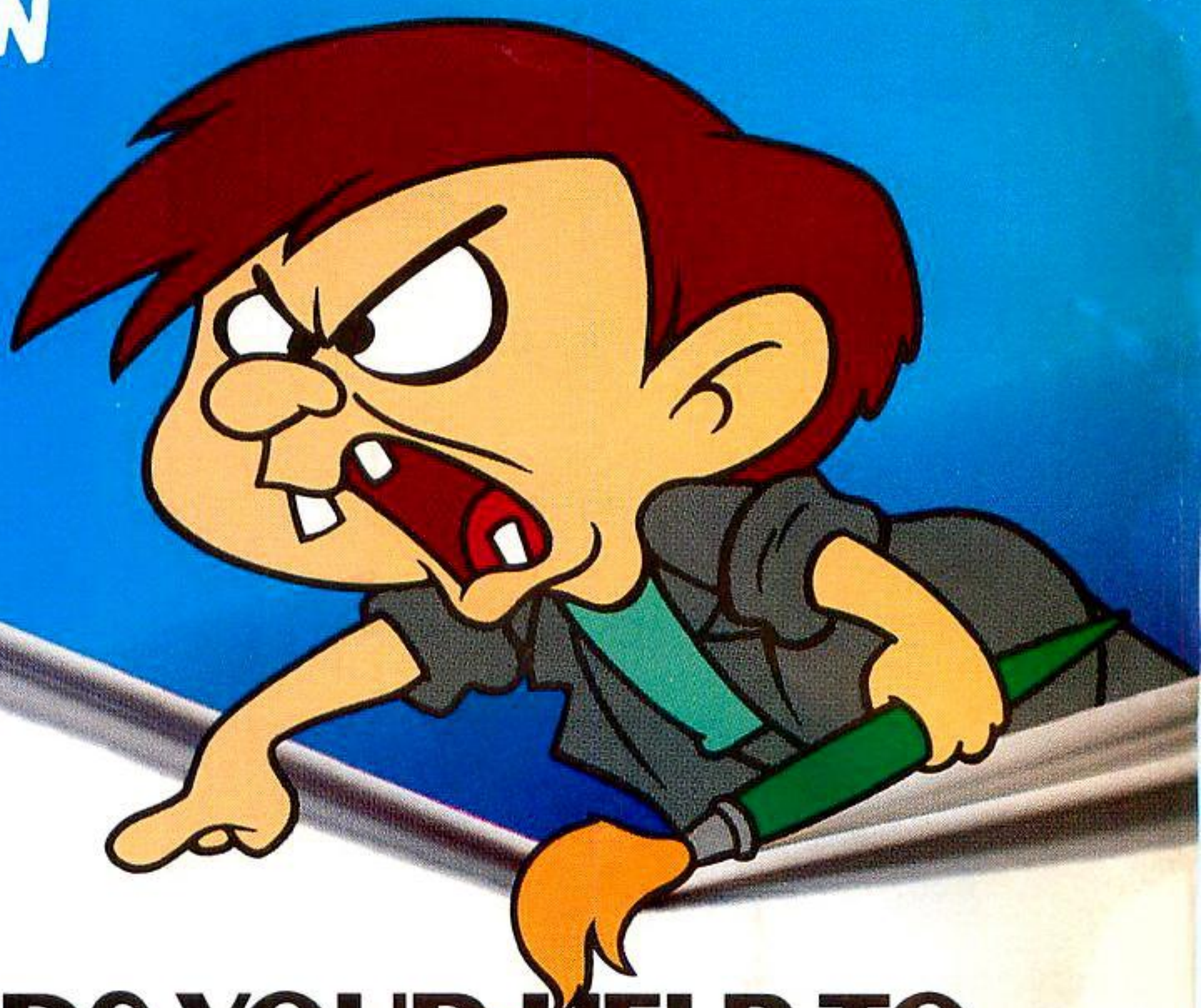
F. Copies Not Distributed: 1) Office use, left-over, unaccounted, spoiled after printing: Average no. of copies each issue during preceding 12 months: 291. Actual no. copies of Single issue nearest to filing date: 500. 2) Returns from News Agents: Average no. of copies each issue during preceding 12 months: 112,538. Actual no. copies of single issue nearest to filing date: 126,150.

G. Total (sum of E, F1 and 2 should equal net press run shown in A): Average no. of copies each issue during preceding 12 months: 173,417. Actual no. copies of single issue nearest to filing date: 223,500.

11. I certify that the statements made by me above are correct and complete.

(signed) Diane Rivera — Asst. VP Subscriptions

**PAY NO ATTENTION
TO THE AD
BELOW!**



BUSTER NEEDS YOUR HELP TO SAVE BABS FROM MONTANA MAX BEFORE IT'S TOO LATE.

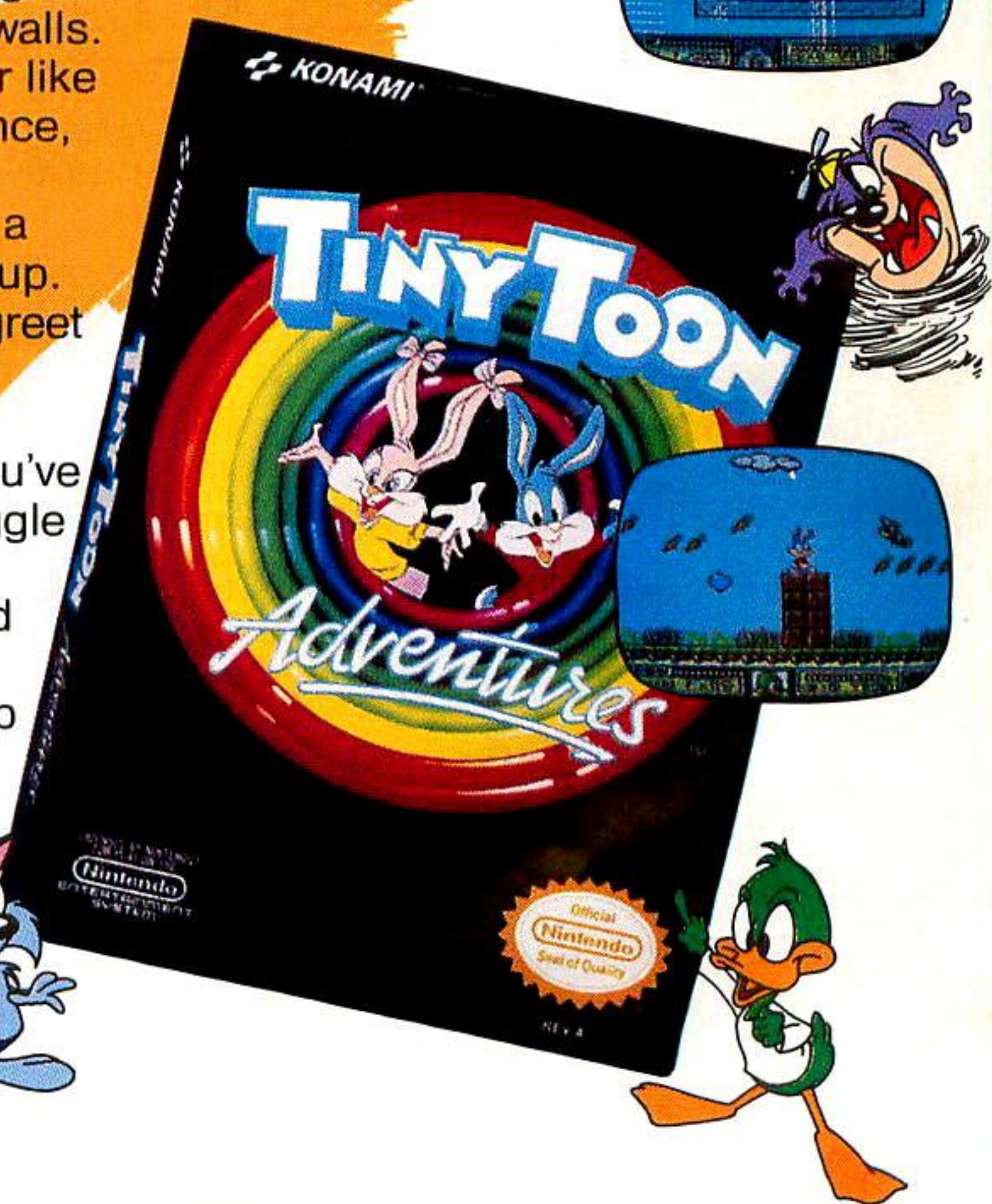
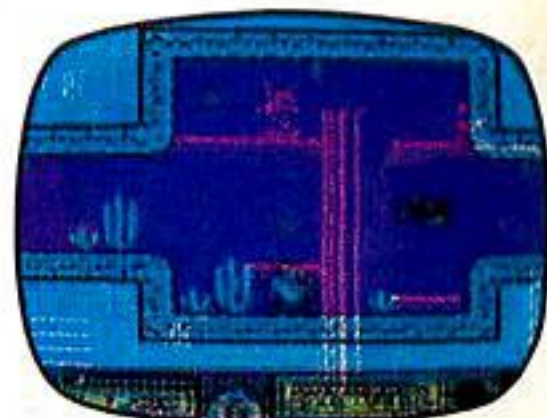
Acme Acres is in trouble to the *max*. That bratty billionaire has captured Babs Bunny. So Buster's got to get hopping on a wild rescue romp!

Luckily he's got the help of his kooky pals Dizzy Devil, Furrball and Plucky Duck. And how! Dizzy Devil spins himself silly to break through rock solid walls. Furrball climbs straight up walls. And Plucky swims and glides through the air like a... duck. Along with Buster's powerful bounce, Montana will be toast!

Maybe. Six hairy scary levels show you a gazillion ways that Montana will try to trip you up. He's hired a gang of goofballs gone bad to greet you, like the ever clever Roderick Rat, iron-pumping Arnold the Pitbull and hug-happy

Elmyra. If that weren't enough, you've got to beat the clock as you struggle through haunted forests, creepy pirate ships, secret chambers and finally Montana's Mansion.

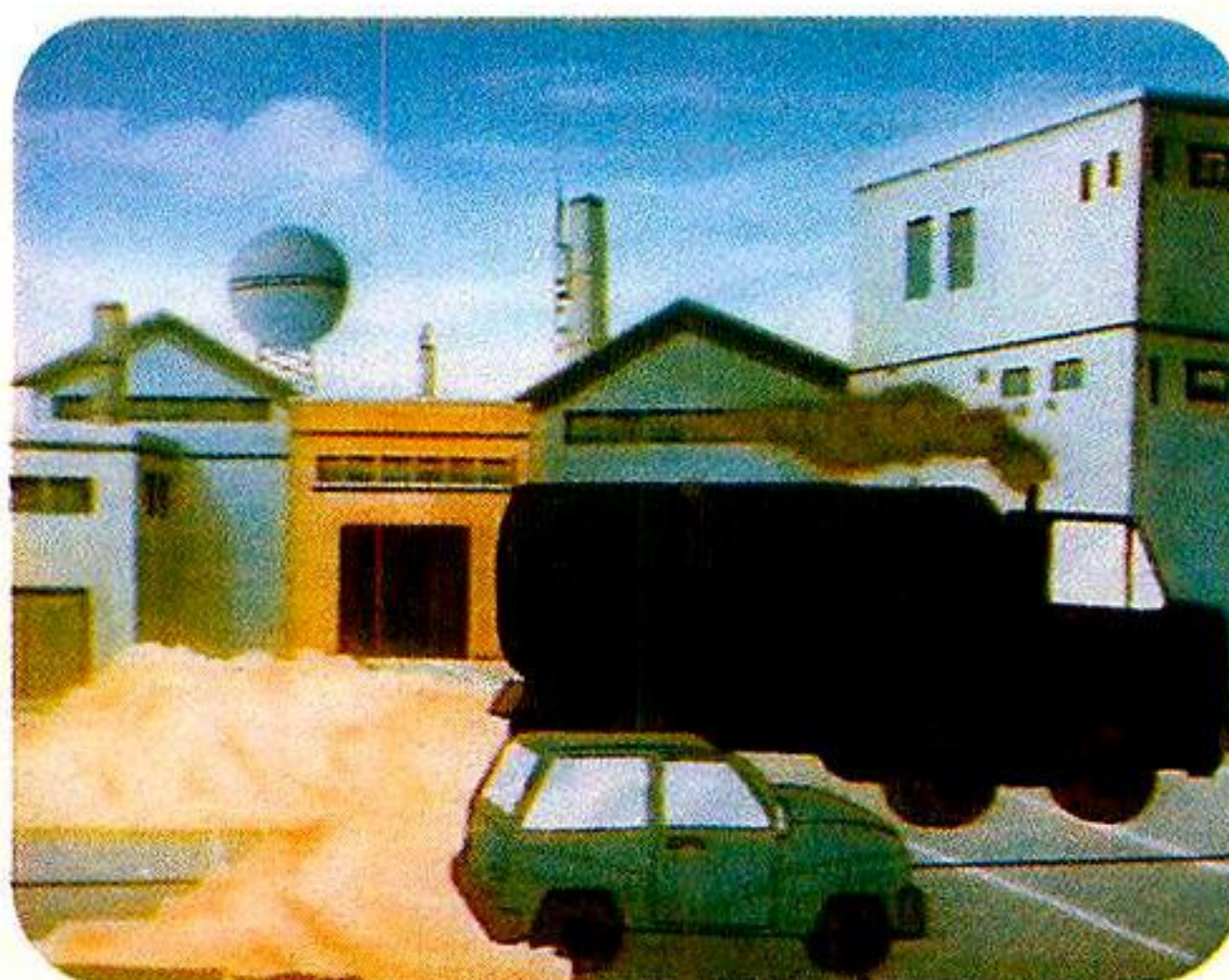
The Toonsters need your help now. So "Toon" up your NES™ and let Montana Max know who's boss!



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